# Algebraic geometry, Gröbner bases, and Normalization

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14.10.2014

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Algorithms for Normalization

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Let K be a field. An **affine algebraic variety** is the common zero-set

$$V(f_1, ..., f_r) = \{ p \in K^n \mid f_1(p) = 0, ..., f_r(p) = 0 \}$$

of polynomials  $f_1, ..., f_r \in K[x_1, ..., x_n]$ .

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the graph

$$\Gamma(g) = V(x_2 \cdot b(x_1) - a(x_1)) \subset K^2$$

of a rational function

$$g=\frac{a}{b}\in K(x_1)$$

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### Examples of Varieties: Graphs

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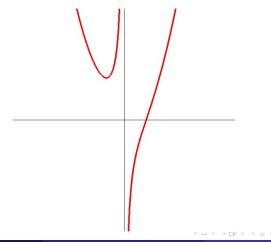
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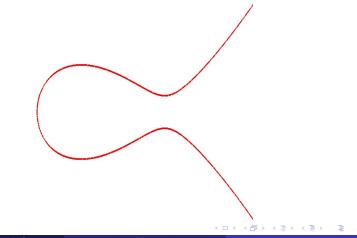
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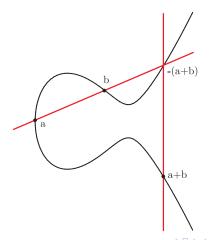
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Elliptic curves come with a group structure. They play an important role in Number Theory and Cryptography (e.g. Diffie-Hellman key exchange).

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#### Examples of Varieties: Surfaces

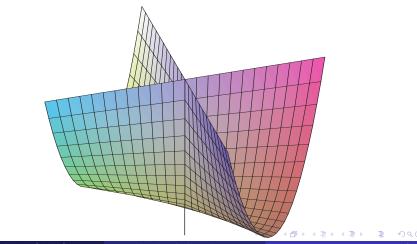
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#### Theorem (Cayley, 1848)

Any projective smooth cubic surface over C contains exactly 27 lines.

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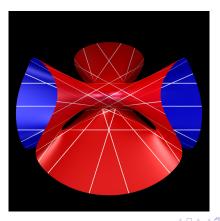
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#### Examples of Varieties: Splines

The cubic spline  $C \subset K^2$  parametrized by

$$x_1(t) = p_0(1-t)^3 + 3p_1t(1-t)^2 + 3p_2t^2(1-t) + p_3t^3$$
  
$$x_2(t) = q_0(1-t)^3 + 3q_1t(1-t)^2 + 3q_2t^2(1-t) + q_3t^3$$

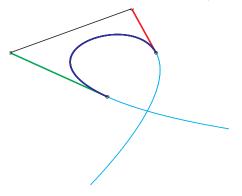
with  $t \in [0, 1]$  passes through the points  $(p_0, q_0)$ ,  $(p_3, q_3) \in K^2$  and the tangents at these points through  $(p_1, q_1)$  and  $(p_2, q_2)$ .

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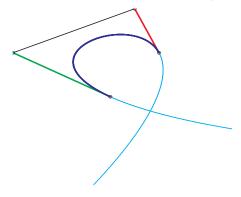


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The curve sector C is a subset of an algebraic curve  $\overline{C}$ .

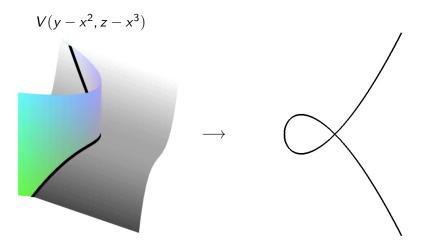
 $\overline{C}$  is the closure of C in the **Zariski Topology**, which has as closed sets the algebraic varieties.

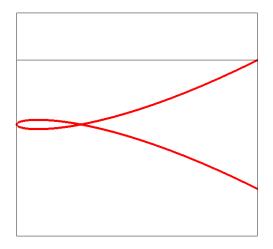
# Projections

By projecting a smooth curve in  $K^3$  (here the so called **twisteted cubic**) one may obtain a singular curve:

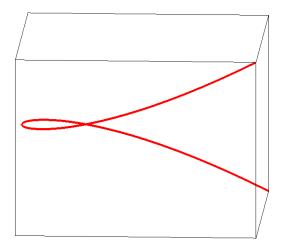
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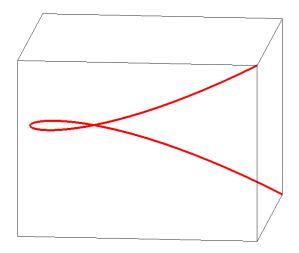
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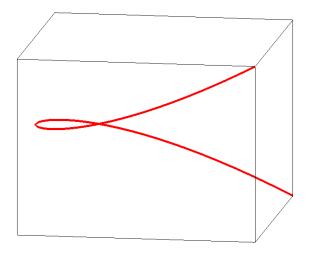


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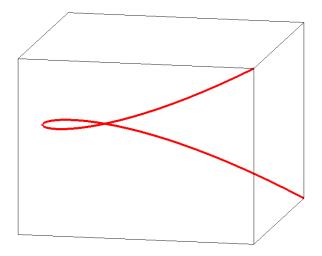


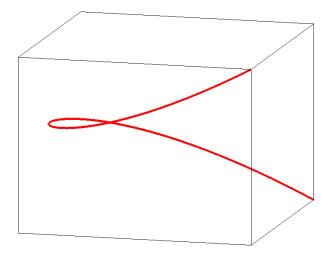


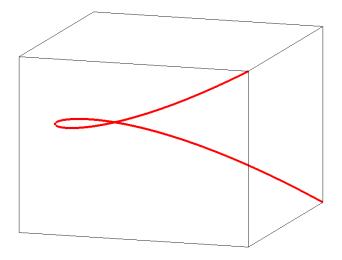
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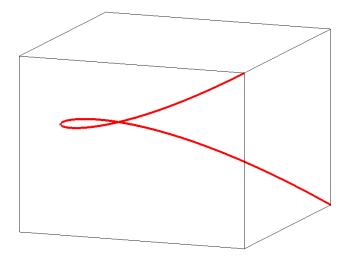


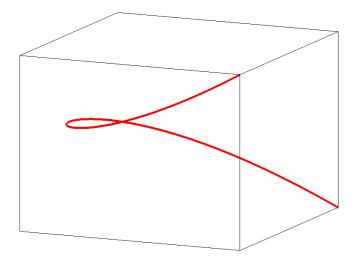
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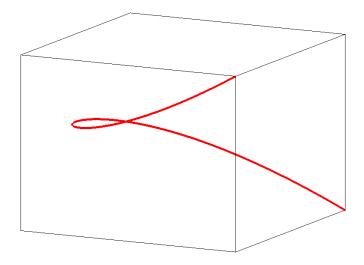


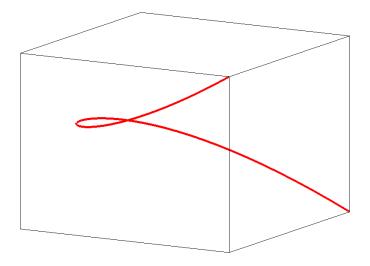


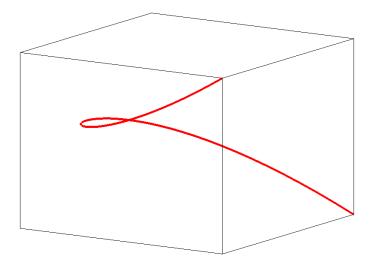


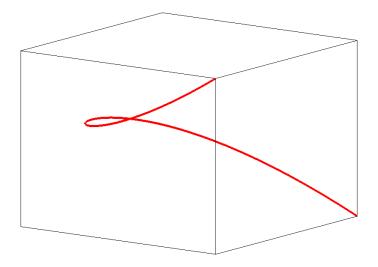


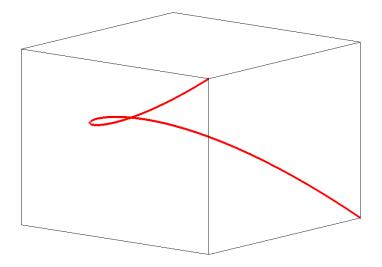


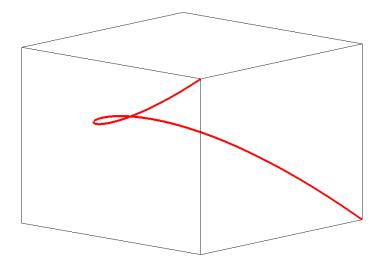


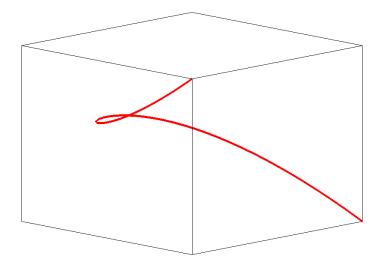


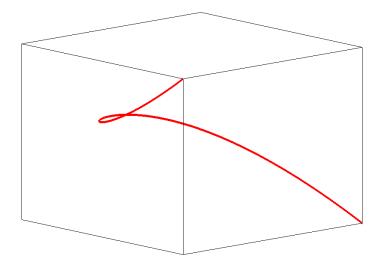


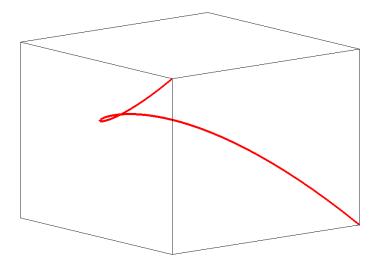


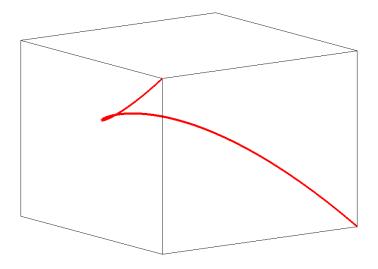


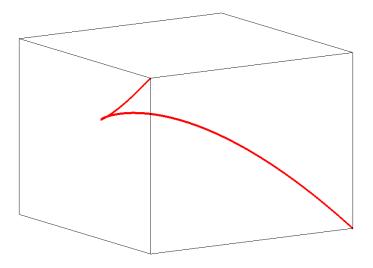


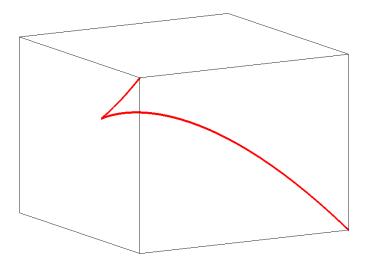


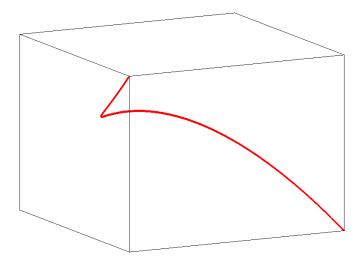


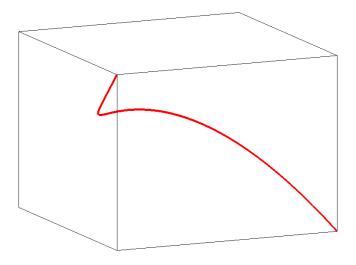


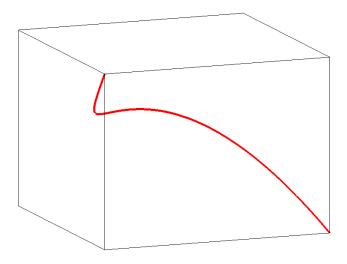


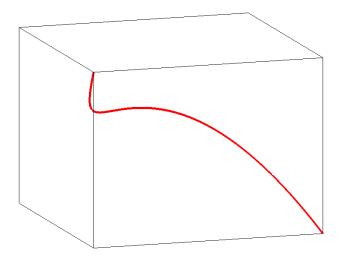


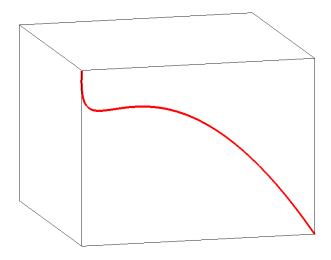


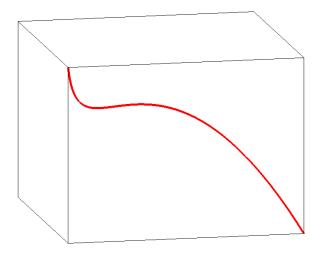


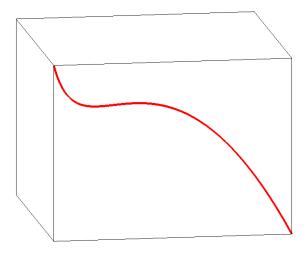


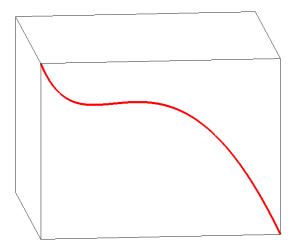


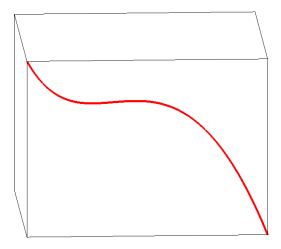


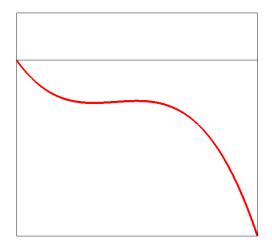


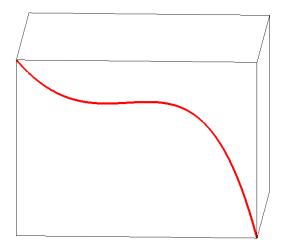


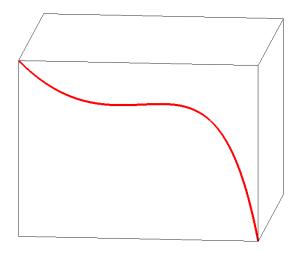


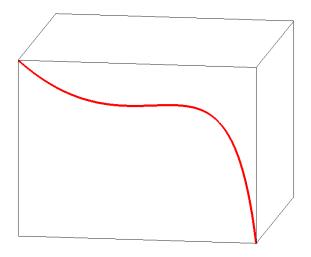


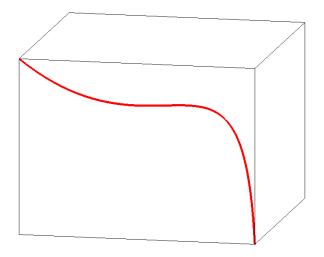


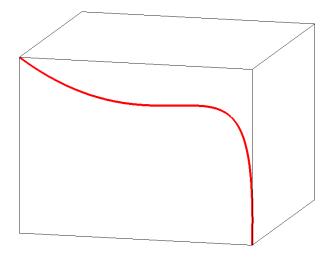


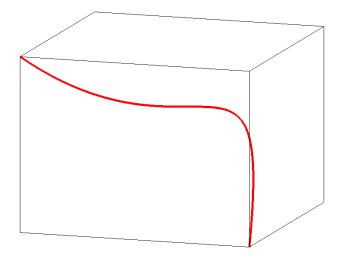


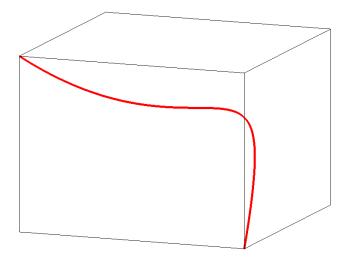


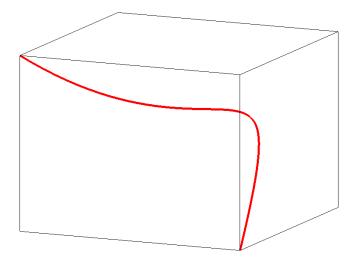


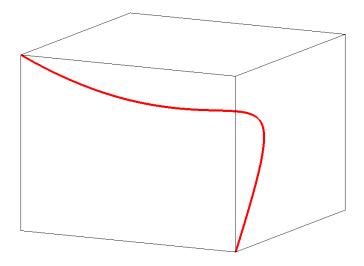


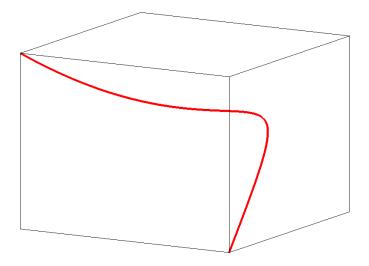


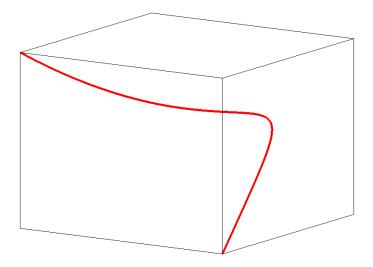


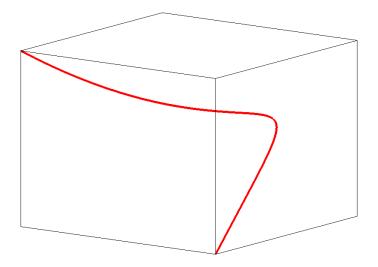


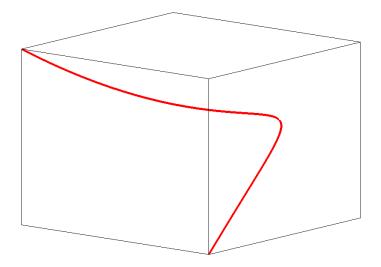


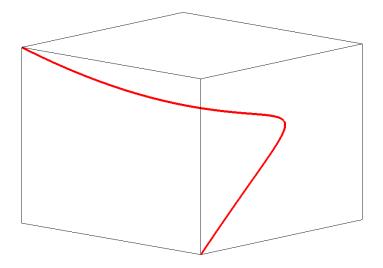


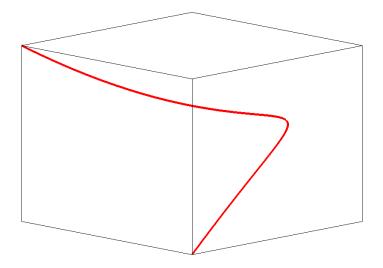


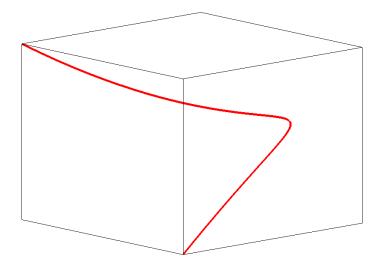


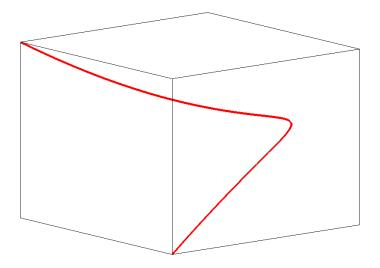


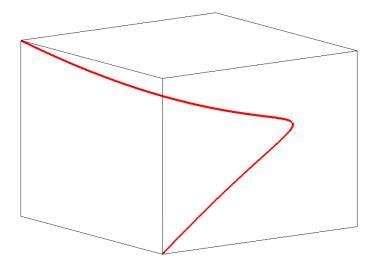


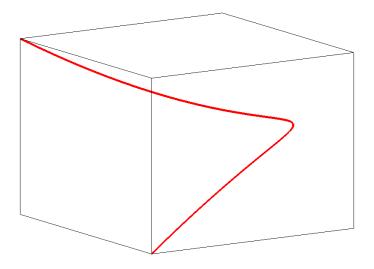


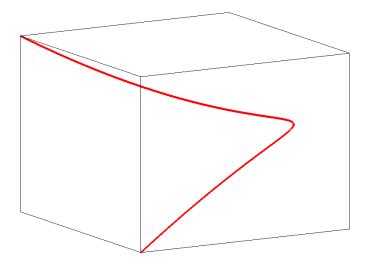


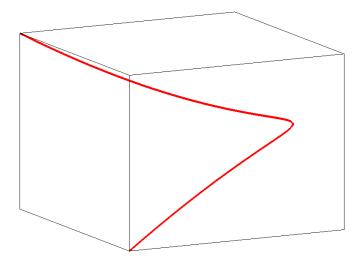


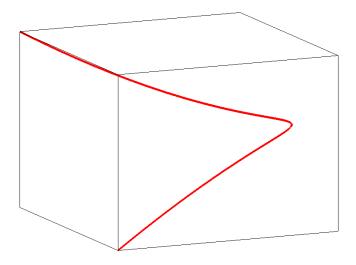


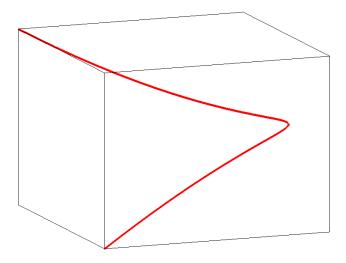


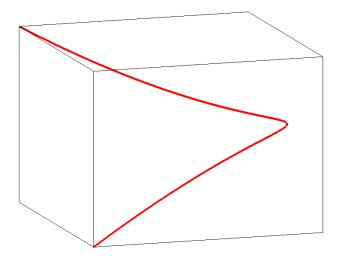


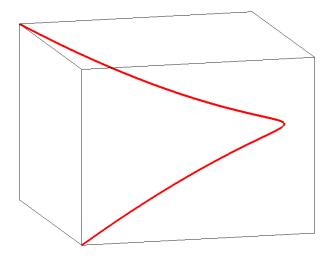


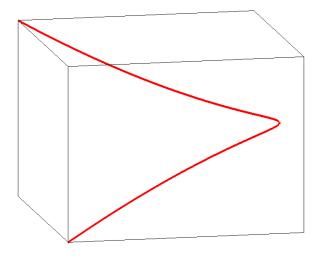


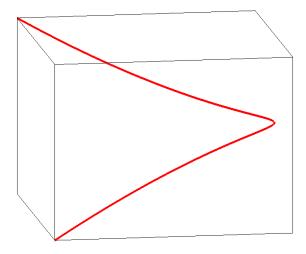


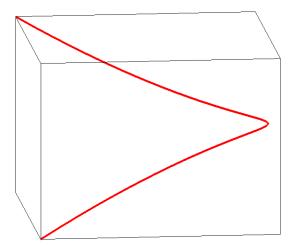


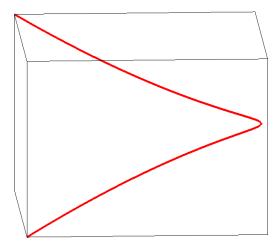


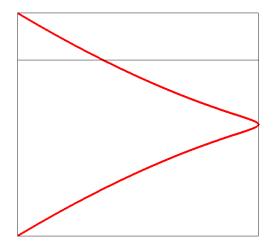


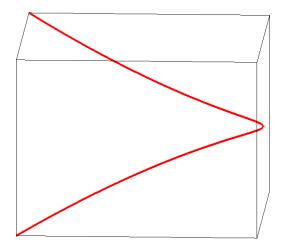


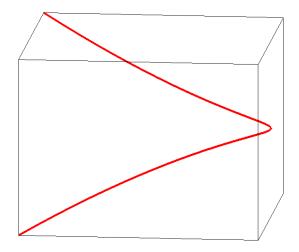


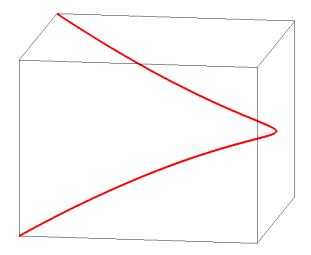


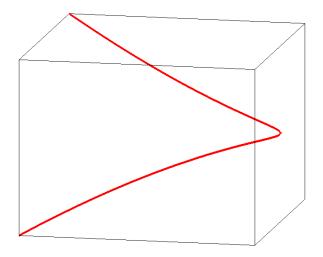


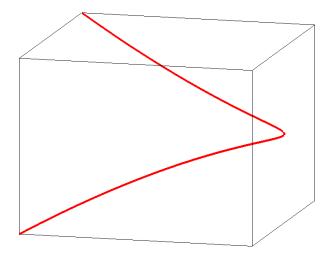


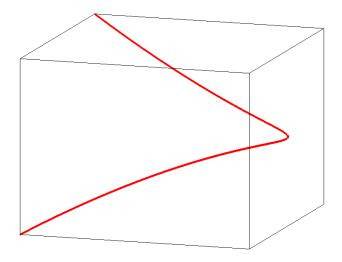




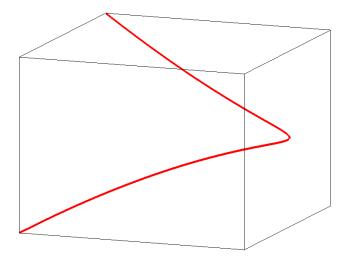




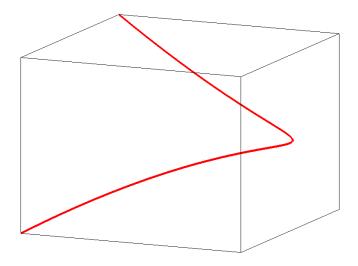


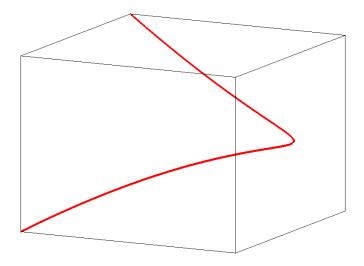


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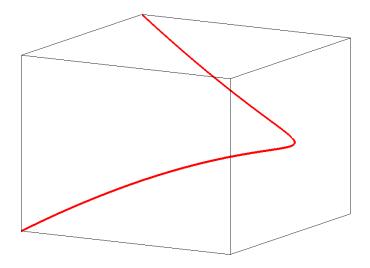


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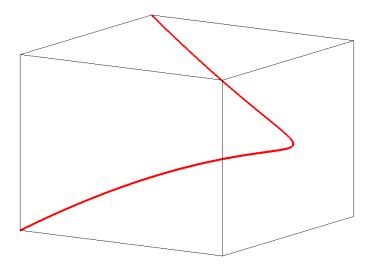


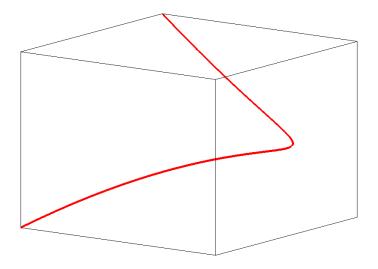


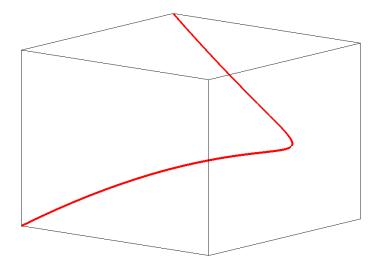
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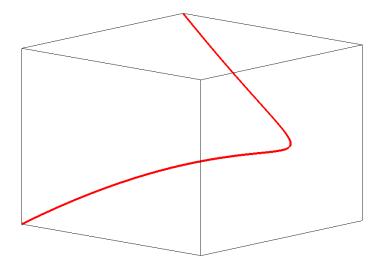


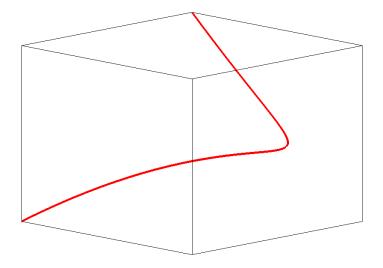
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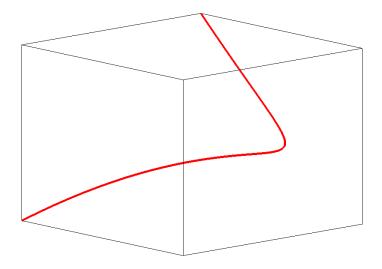


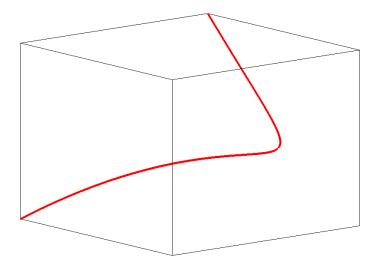


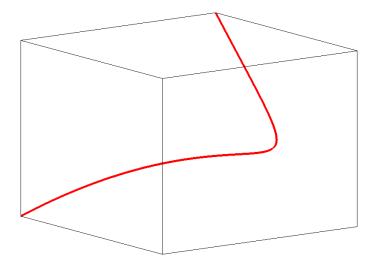


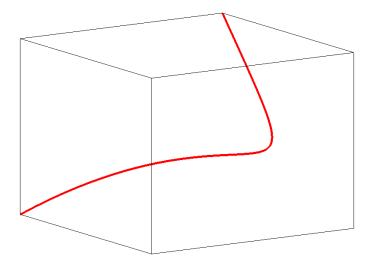


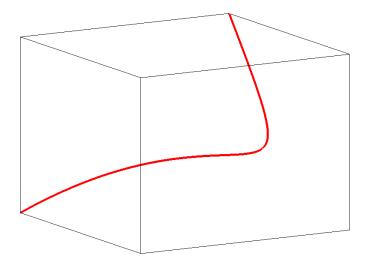


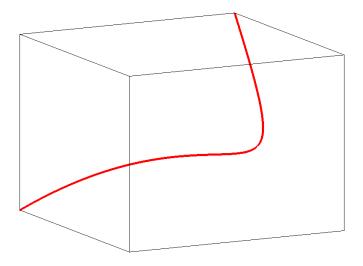


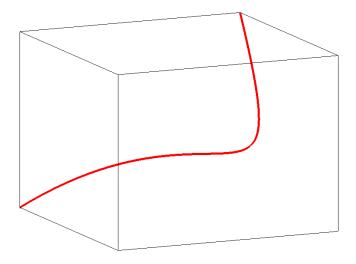


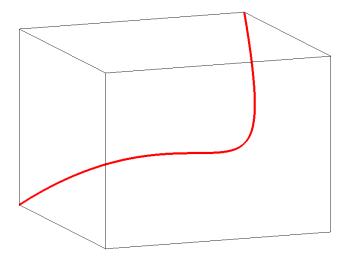




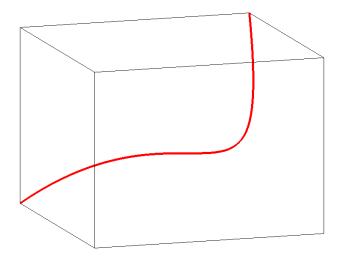


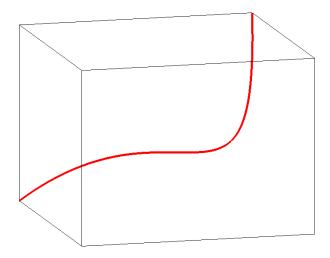


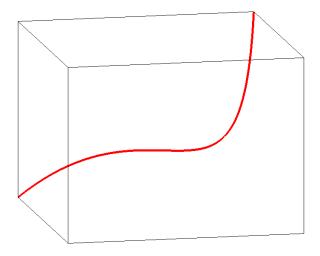


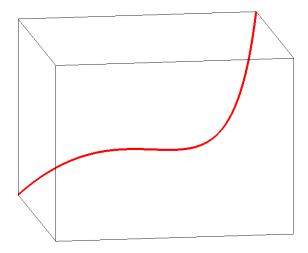


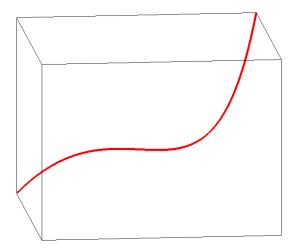
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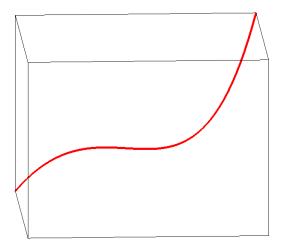


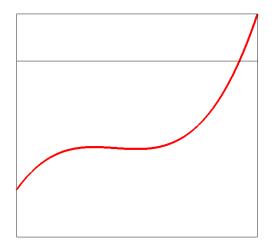


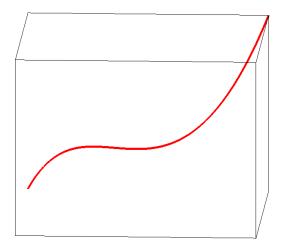


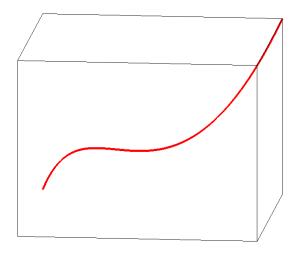


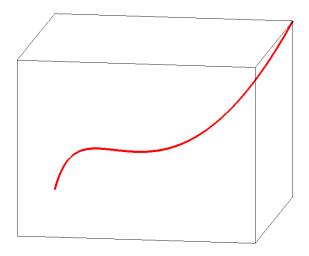


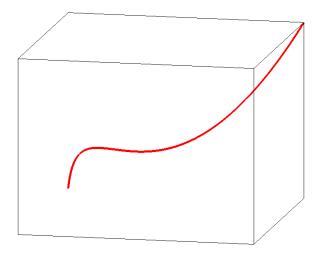


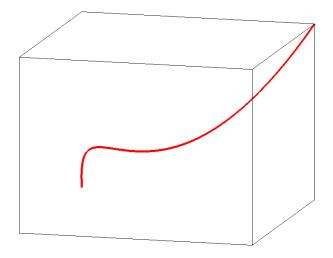


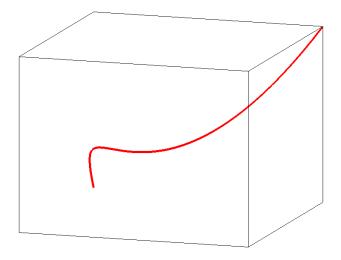


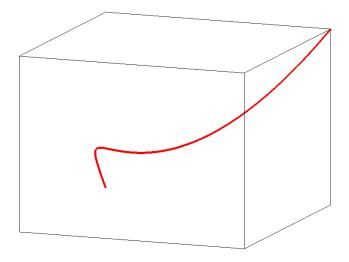


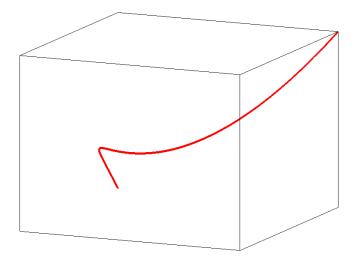


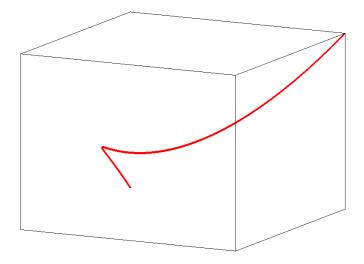


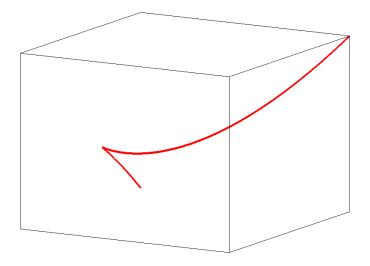


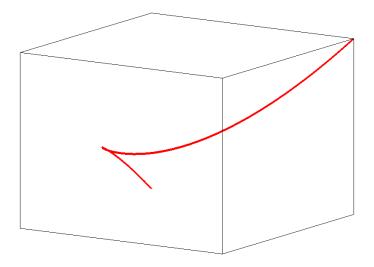


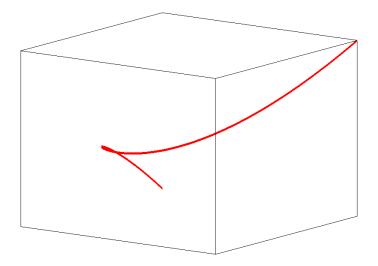


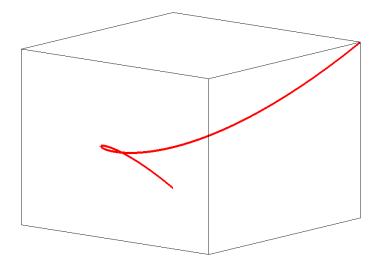


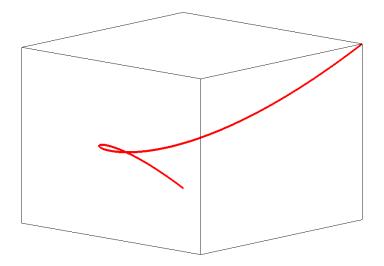


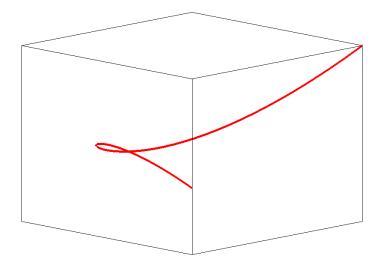


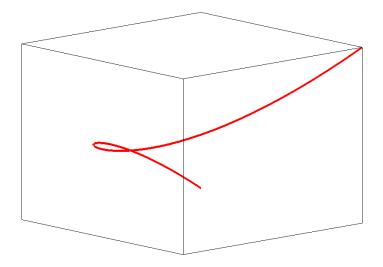


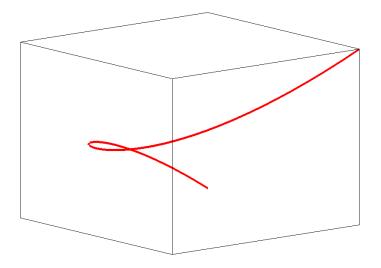


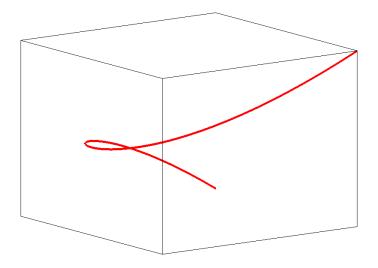


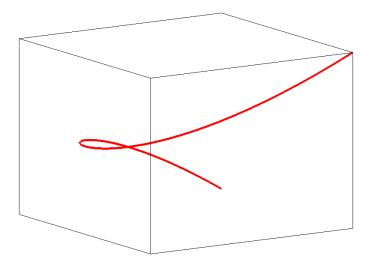


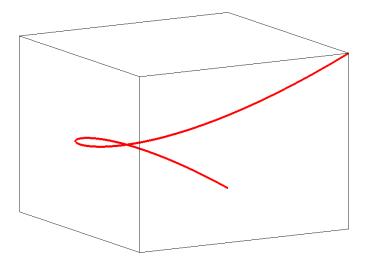


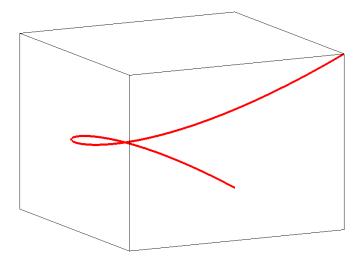


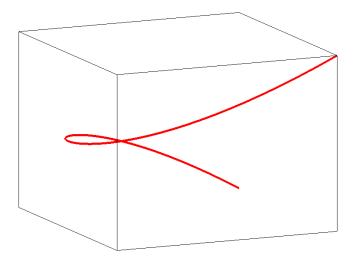


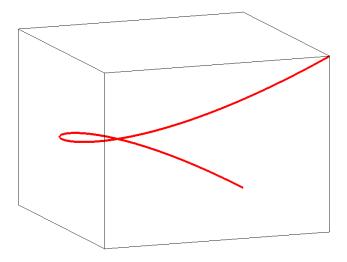


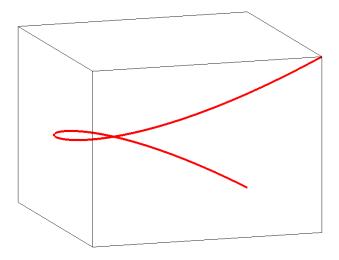


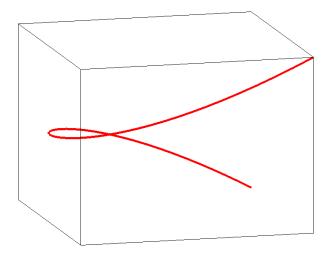


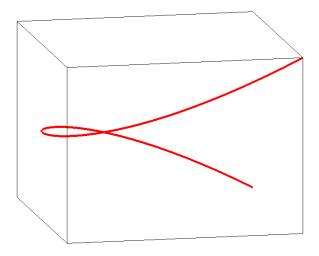


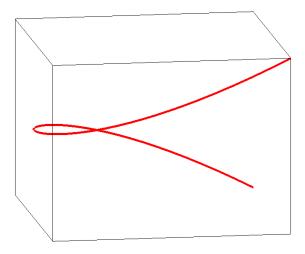


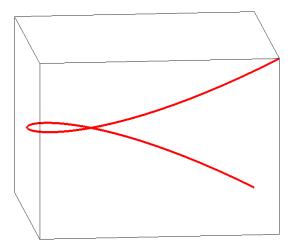


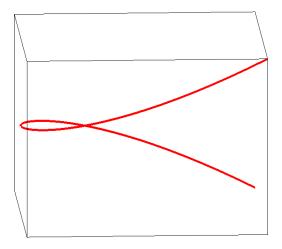


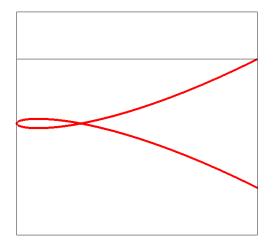












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The affine variety  $V(f_1, ..., f_r)$  only depends on the ideal

$$I = \langle f_1, ..., f_r \rangle \subset R = K[x_1, ..., x_n]$$

generated by the  $f_i$ : If  $f_1(p) = 0, ..., f_r(p) = 0$ , then

$$\left(\sum_{i=1}^r s_i \cdot f_i\right)(p) = \sum_{i=1}^r s_i(p)f_i(p) = 0$$

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This is indeed an algebraic variety: A ring is called **Noetherian** if every ideal is finitely generated.

## Theorem (Hilbert's basis theorem, 1890)

If R is a Noetherian ring, then R[x] is also Noetherian.

Janko Boehm (TU-KL)

A variety  $V(I) \subset K^n$  is called **irreducible**, if it does not have a non-trivial decomposition

 $V(I) = V(J_1) \cup V(J_2)$ 

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For a subset  $S \subset K^n$  define the **vanishing ideal** 

$$I(S) = \{ f \in R \mid f(p) = 0 \ \forall p \in S \}$$

#### Theorem

If K is algebraically closed then

$$\{\text{prime ideals of } R\} \stackrel{V}{\underset{I}{\rightleftharpoons}} \{\text{irrreducible affine varieties in } K^n\}$$

is a bijection.

Gaussian elimination parametrizes the solution set L of a linear system of equations. It computes a bijective projection  $L \rightarrow K^r$ . In the case of non-linear systems we can proceed in a similar way:

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$$I_m = I \cap K[x_{m+1}, \dots, x_n]$$

and the projection

$$\pi_m: \quad K^n \to K^{n-m} \\ \pi_m(a_1, ..., a_n) = (a_{m+1}, ..., a_n)$$

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14.10.2014

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#### Theorem

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How to compute  $I_m$ ?

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# Division with Remainder

For an ideal  $I = \langle f_1, ..., f_r \rangle$  in the Euclidean domain (and hence PID) K[x], the Euclidean algorithm computes a generator of  $I = \langle ggT(f_1, ..., f_r) \rangle$ . Using division with remainder (successively removing the term of highest degree), we can test whether  $f \in K[x]$  is in I.

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For  $f \in R = K[x_1, ..., x_n]$  one has to choose a **lead term** LT(f), e.g., by ordering the terms **lexicographically** w.r.t  $x_1 > ... > x_n$ .

#### Example

We divide  $x^2y + xy^2 + y^2$  by xy - 1 and  $y^2 - 1$  for x > y:  $\frac{x^2y + xy^2 + y^2}{x^2y - x} = x (xy - 1) + y (xy - 1) + x + 1 (y^2 - 1) + y + 1$   $\frac{x^2y - x}{xy^2 + x + y^2}$   $\frac{x + y^2 + y}{y^2 + y}$   $\frac{y^2 - 1}{y + 1}$ 

We divide 
$$x^2 - y^2$$
 by  $x^2 + y$  and  $xy + x$   

$$\frac{x^2 - y^2}{x^2 + y} = 1 \cdot (x^2 + y) + (-y^2 - y)$$

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This is strange! We have

$$x^{2} - y^{2} = -y(x^{2} + y) + x(xy + x)$$

hence  $x^2 - y^2 \in I = \langle x^2 + y, xy + x \rangle$ , but the remainder is not zero.

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*Solution:* Add to the divisors all elements of *I* which can be obtained by cancelling lead terms and reducing by the ones we already have. This is **Buchberger's algorithm** [Buchberger, 1976], the basis of computational commutative algebra, and the result is called a **Gröbner basis** of *I*.

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#### Theorem

If G is a Gröbner basis of  $I \subset R$  and  $f \in R$ , then  $f \in I$  iff NF(f, G) = 0.

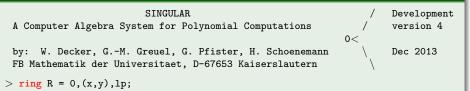
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# SINGULAR / Development A Computer Algebra System for Polynomial Computations / version 4 by: W. Decker, G.-M. Greuel, G. Pfister, H. Schoenemann \ Dec 2013 FB Mathematik der Universitaet, D-67653 Kaiserslautern \ Dec 2013

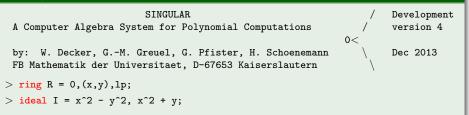
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Using projections, we can compute the image of V(I) under a rational map  $\varphi = (\varphi_1, ..., \varphi_r)$  with  $\varphi_i \in K(x_1, ..., x_n)$  by projecting the graph

$$\Gamma(\varphi) = \{ (x, \varphi(x)) \mid x \in V(I) \} \subset K^n \times K^r$$

$$V(I) \dashrightarrow K^r$$

Given a singular curve, find smooth curve C' which is birational to C.

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The coordinate ring of C (i.e. ring of functions on C) is the quotient ring

$$A = K[x, y]/I$$
 where  $I = \langle x^3 + x^2 - y^2 \rangle$ .

Suppose C' is another affine variety with coordinate ring A'.

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## Definition

C and C' are called **birational** if  $Q(A) \cong Q(A')$ .

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$$A = K[x, y]/I$$
 where  $I = \langle x^3 + x^2 - y^2 \rangle$ .

Suppose C' is another affine variety with coordinate ring A'.

## Definition

C and C' are called **birational** if  $Q(A) \cong Q(A')$ .

Equivalently: There is a rational map  $C \rightarrow C'$  defined on a Zariski open subset of C which admits an inverse rational map.

Janko Boehm (TU-KL)

Algorithms for Normalization

14.10.2014 16 / 29

$$C = V(x^3 + x^2 - y^2) \xrightarrow{\varphi} \mathcal{K}^1, \ (x, y) \longmapsto t = \frac{y}{x}$$
$$I(\Gamma(\varphi)) = \langle x^3 + x^2 - y^2, \ x \cdot t - y, \ w \xrightarrow{\Rightarrow} x \neq 0 \\ X \cdot x - 1 \rangle \subset \mathcal{K}[w, x, y, t]$$

## Example

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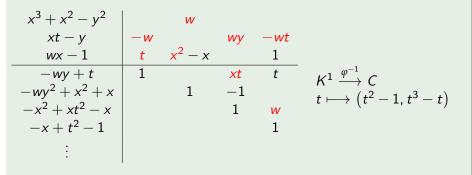
Elimination with w > x > y > t:

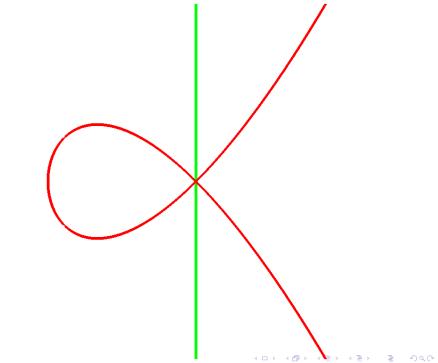
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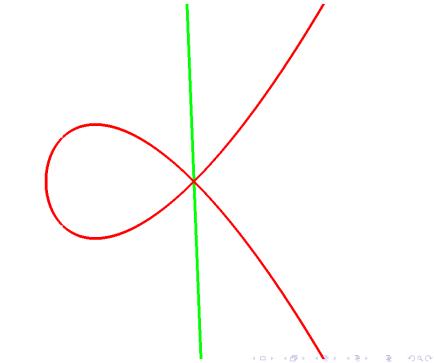
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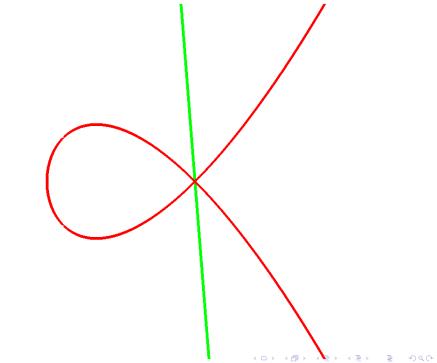
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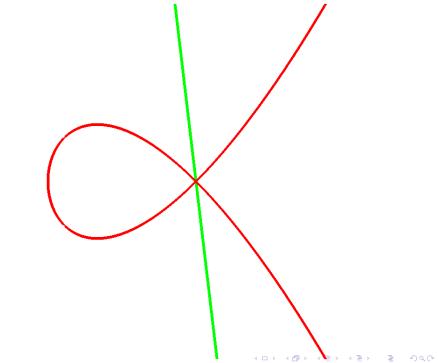
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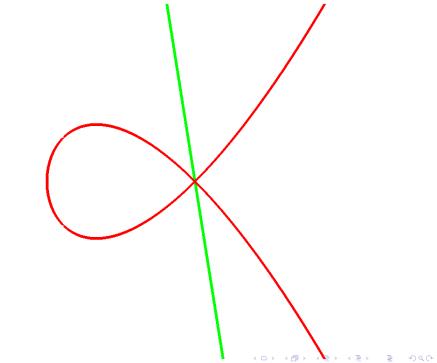


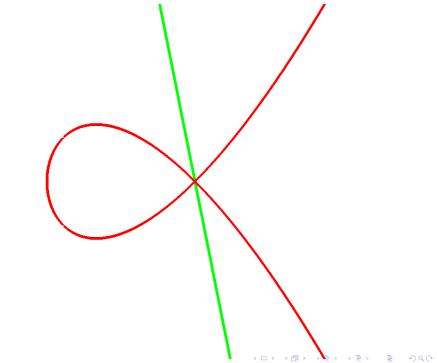


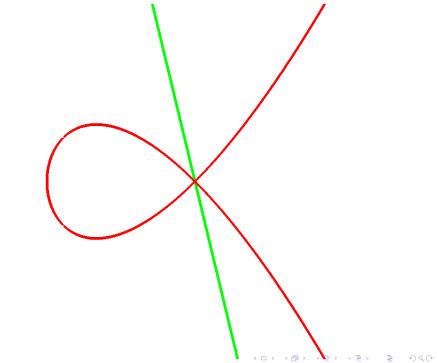


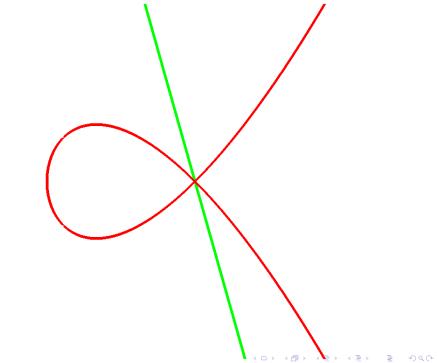


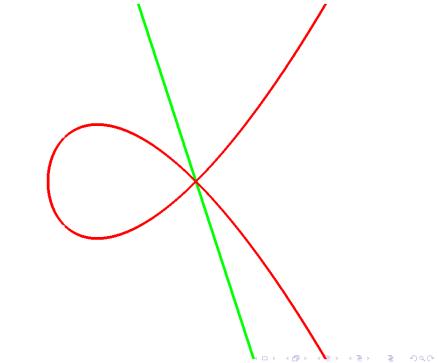


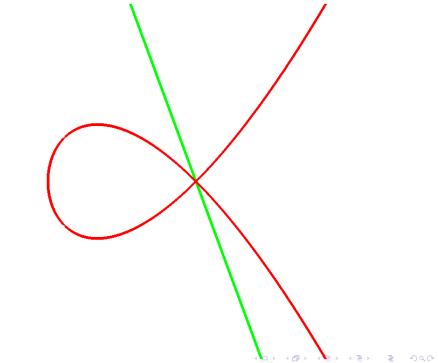


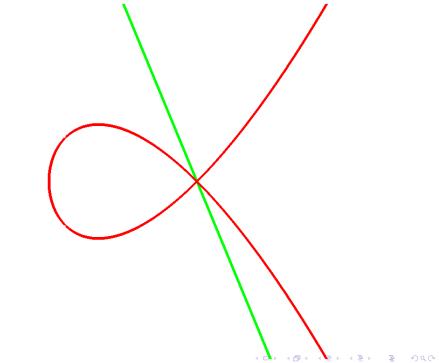


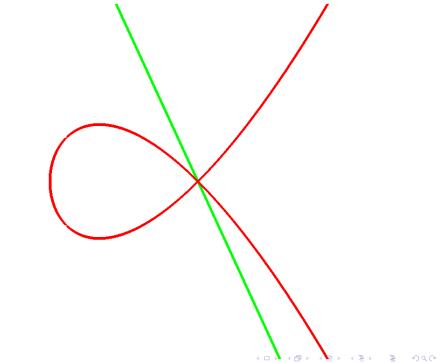


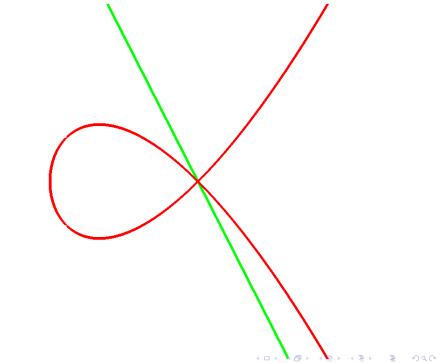


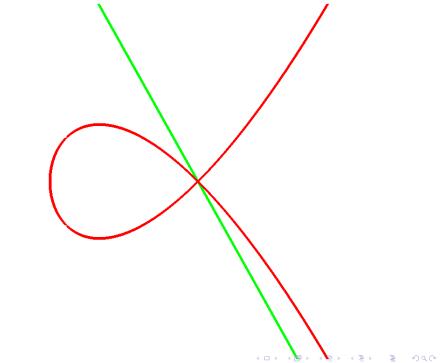


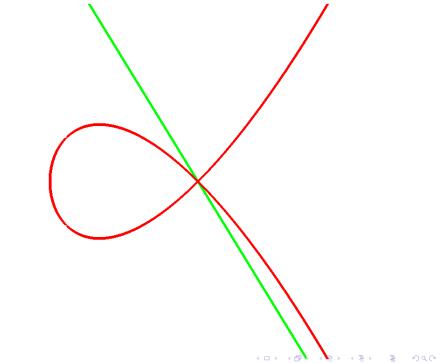


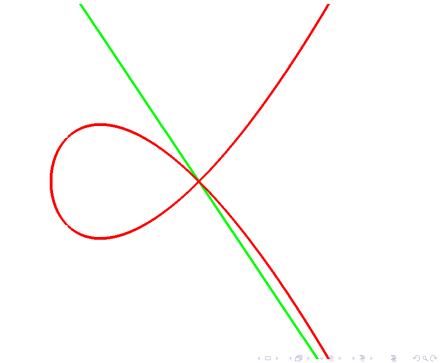


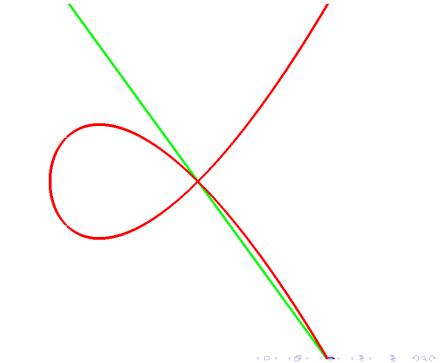


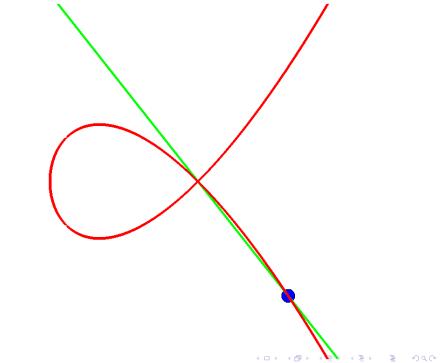


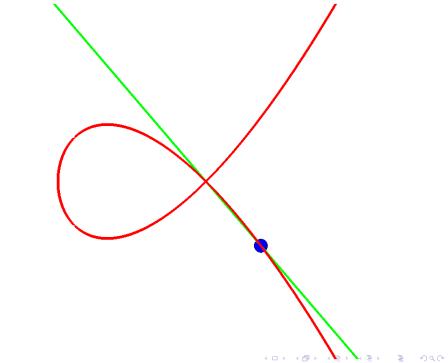


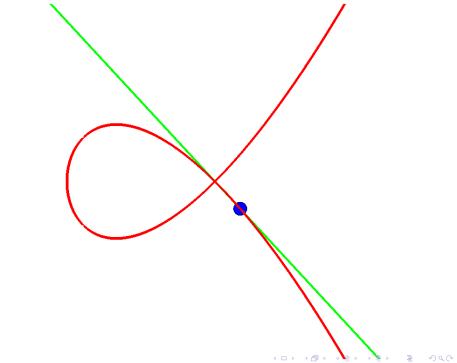


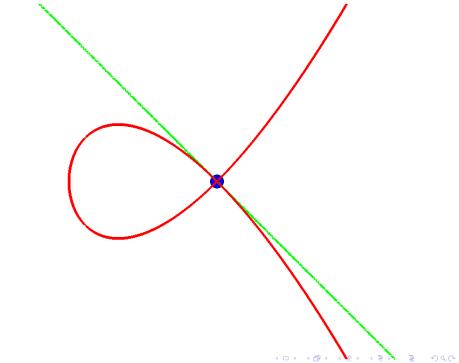


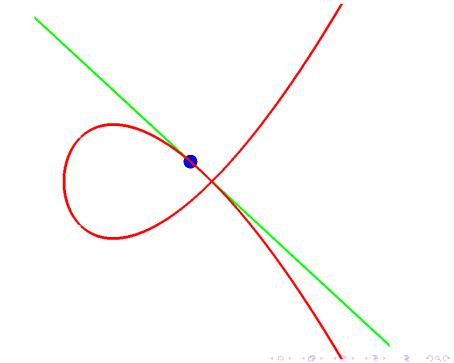


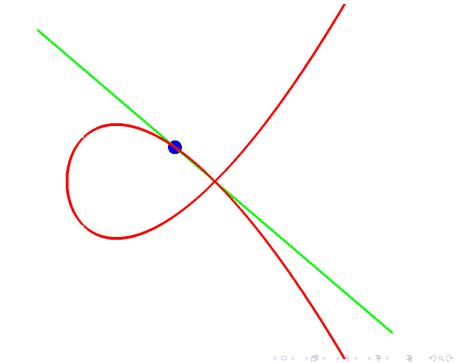


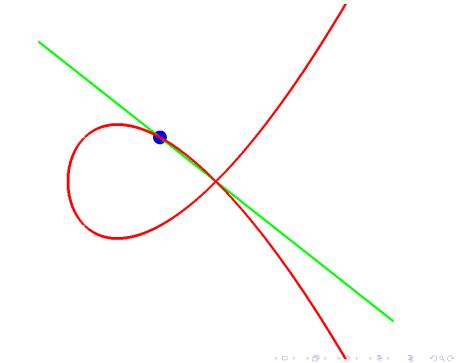


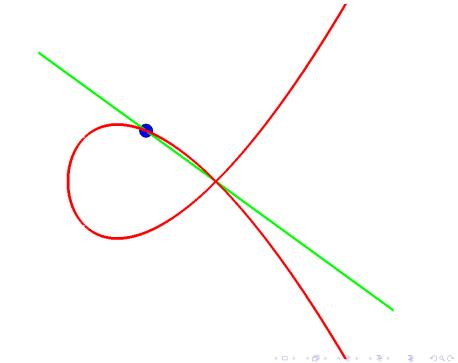


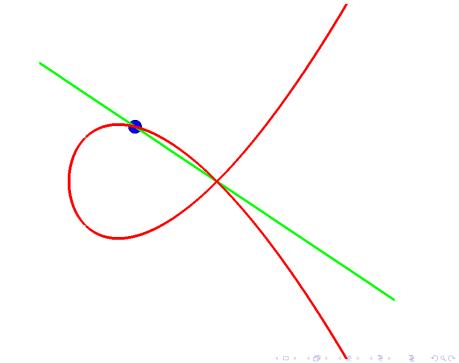


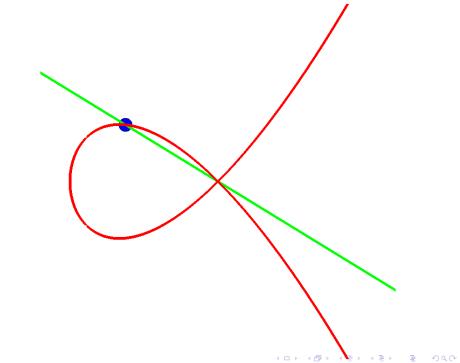


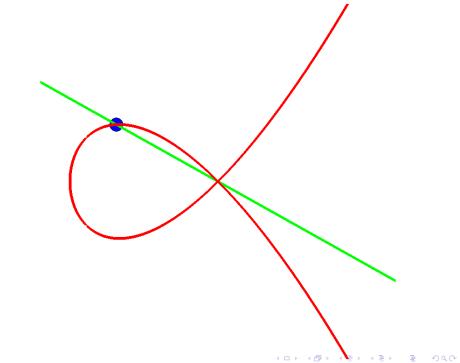


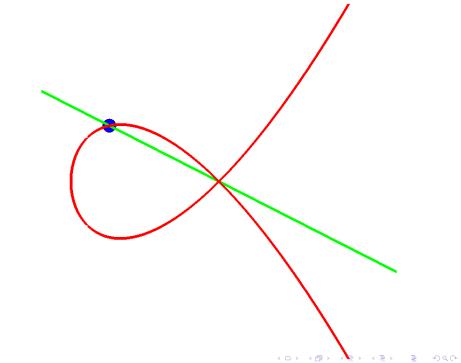


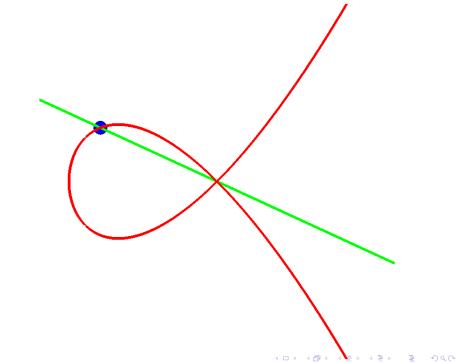


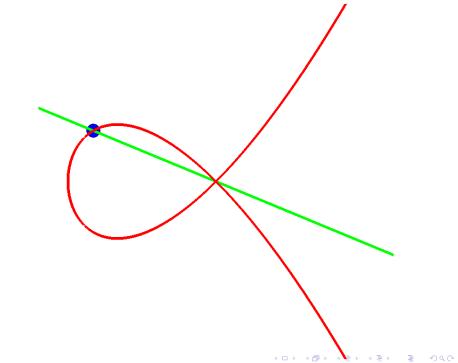


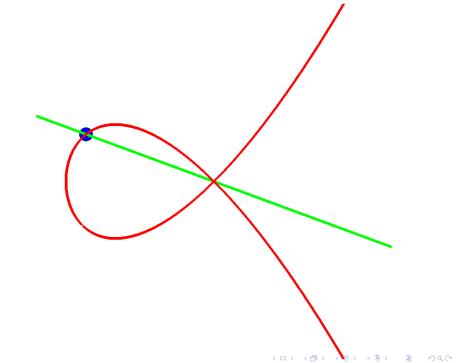


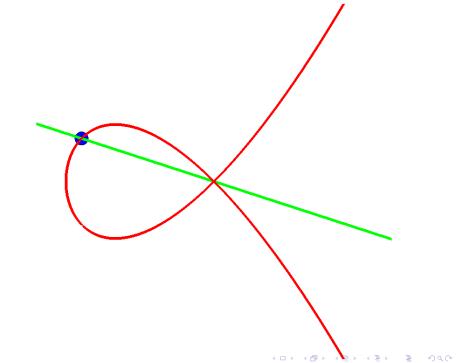


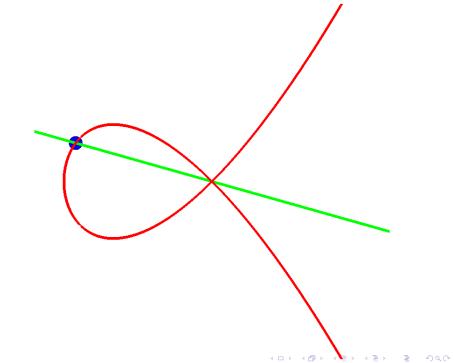


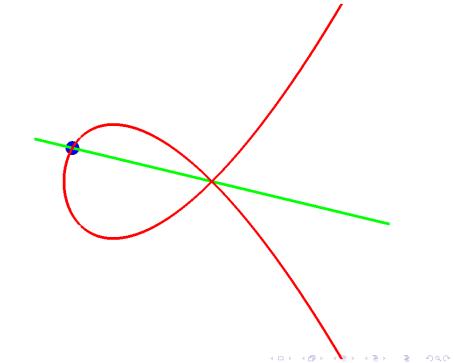


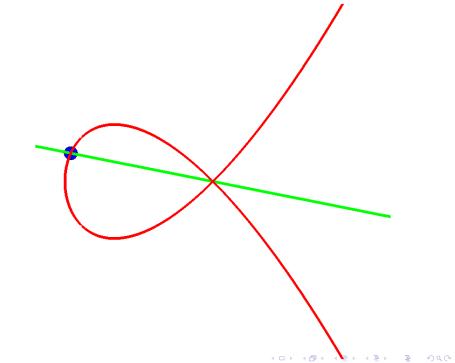


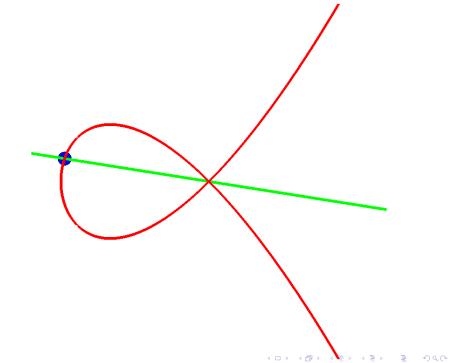


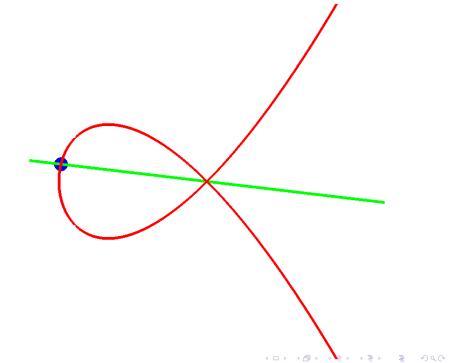


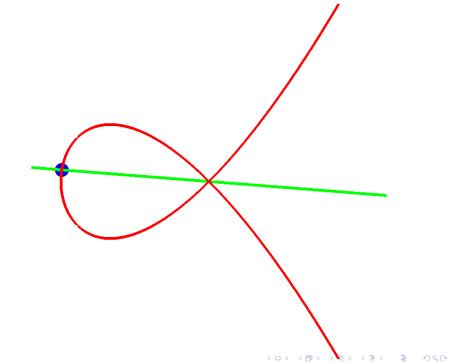


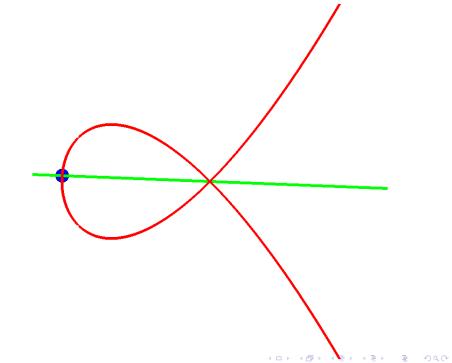


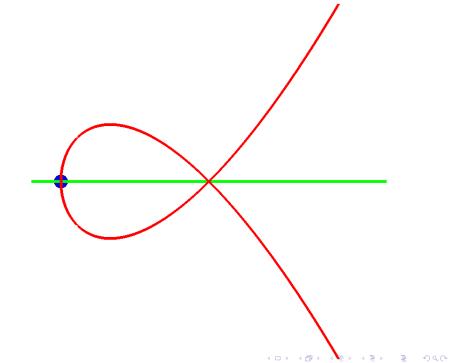


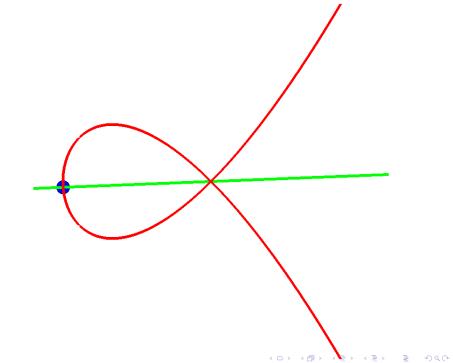


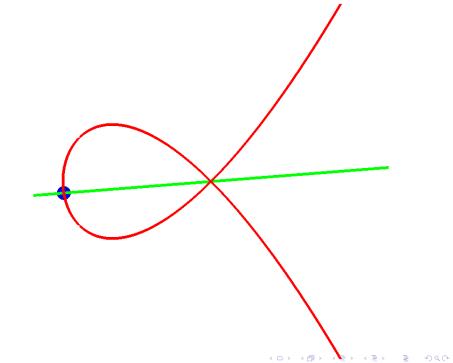


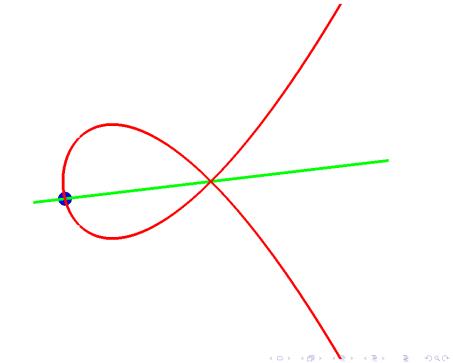


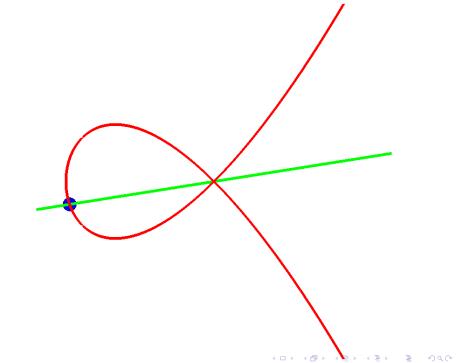


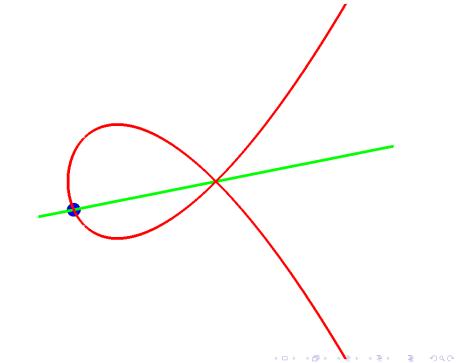


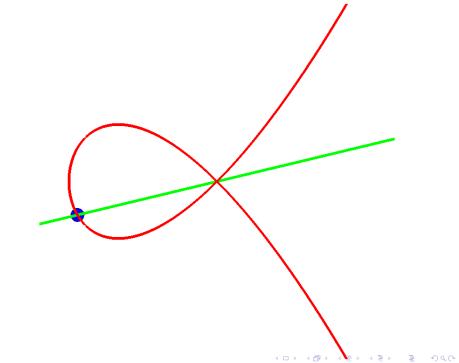


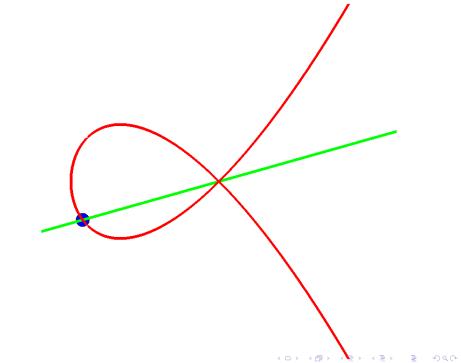


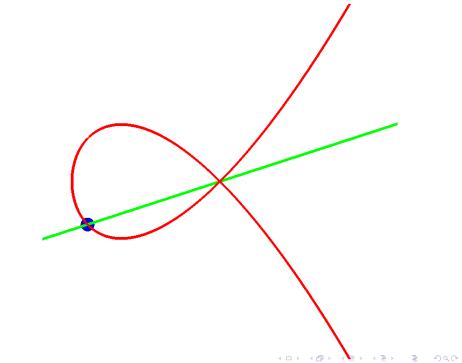


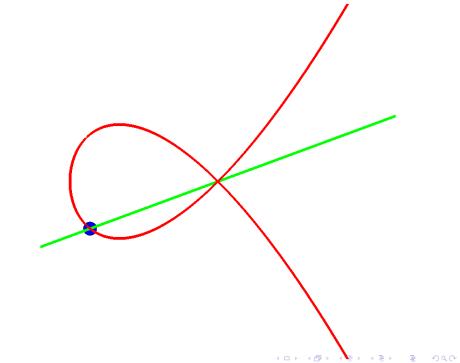


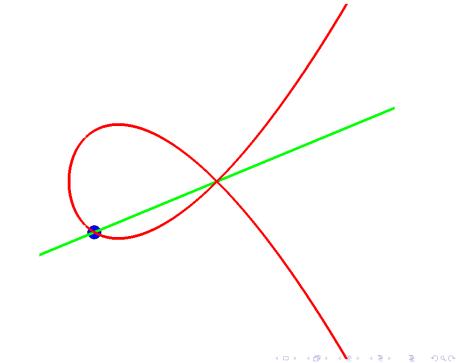


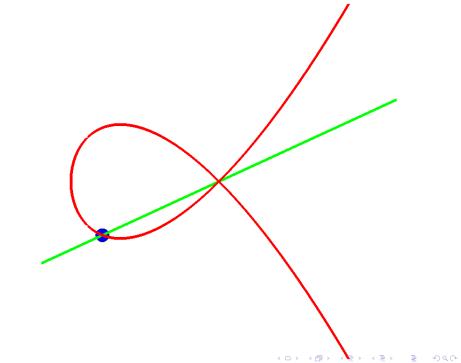


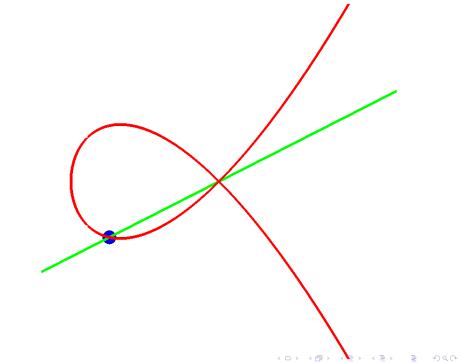


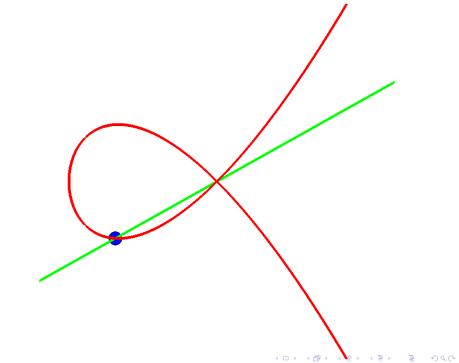


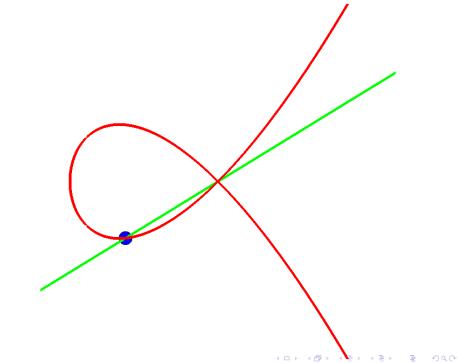


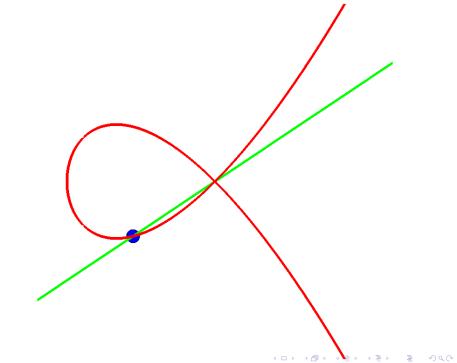


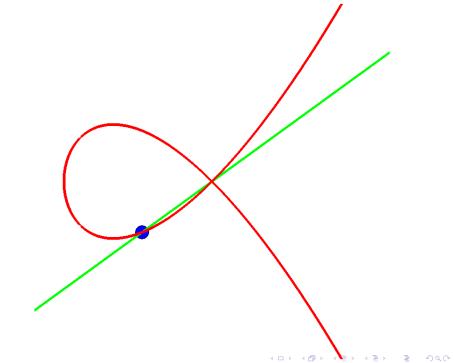


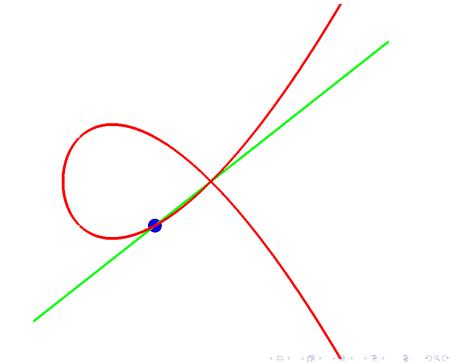


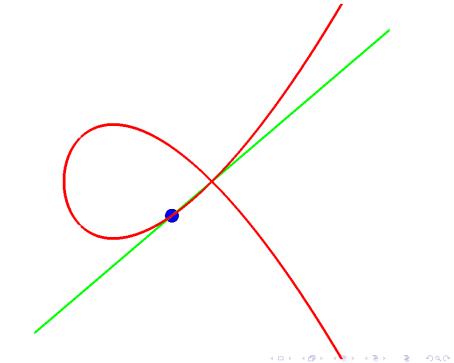


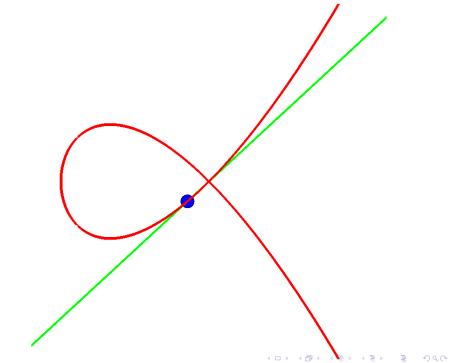


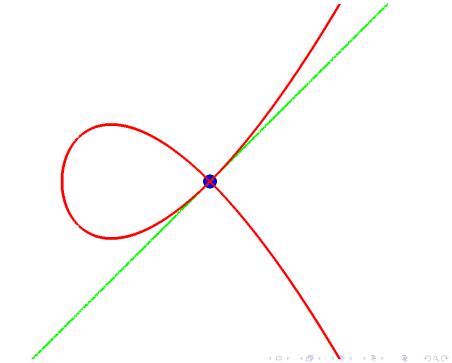


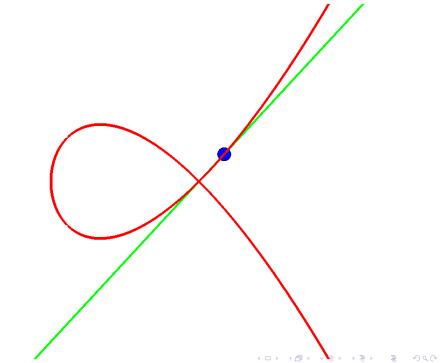


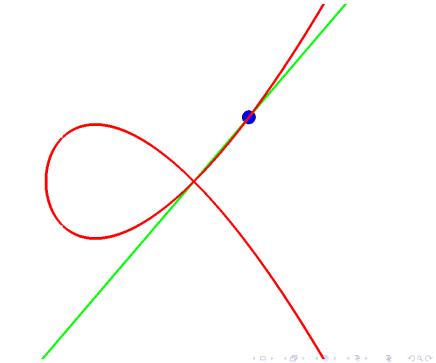


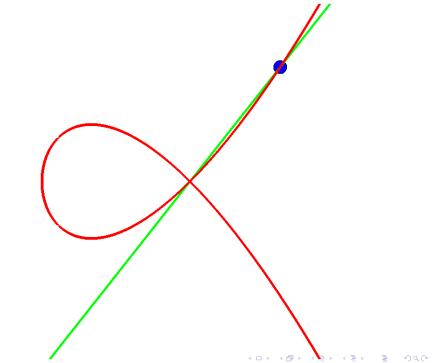


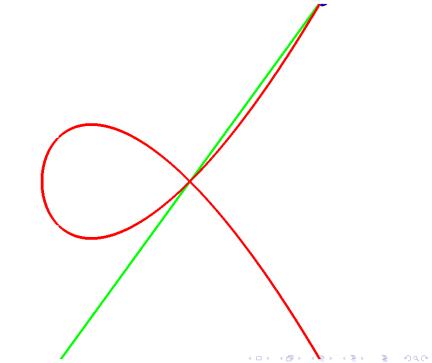


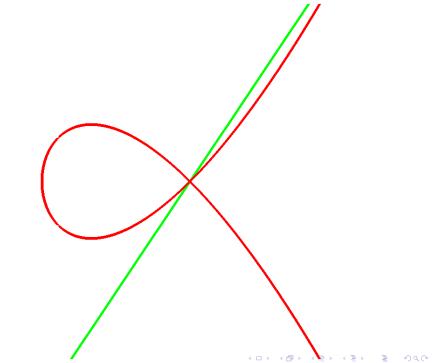


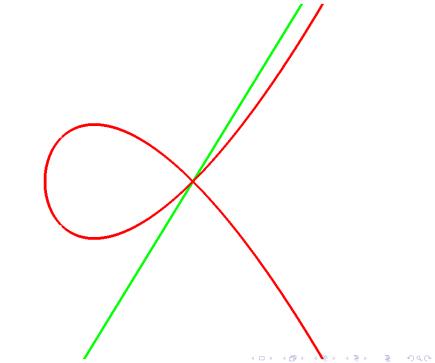


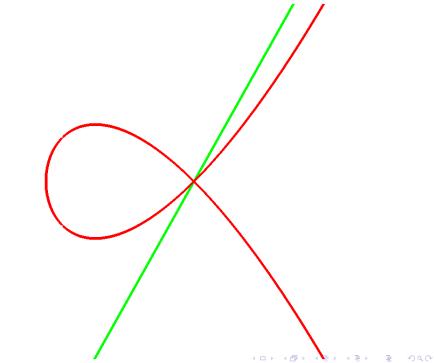


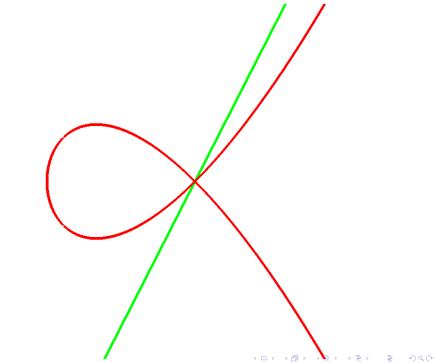


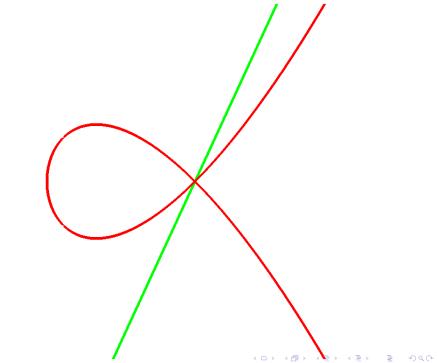


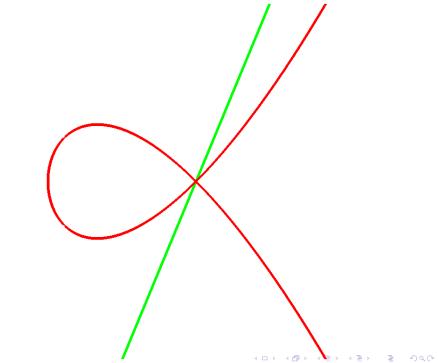


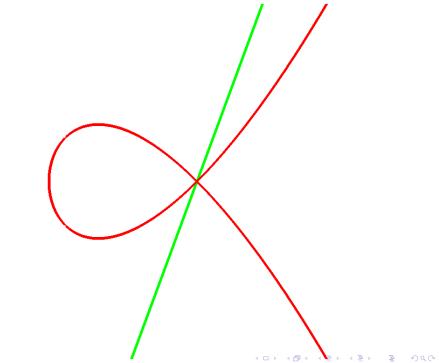


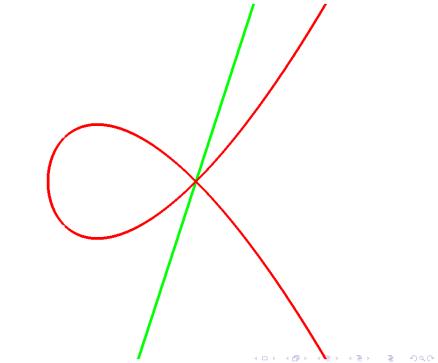


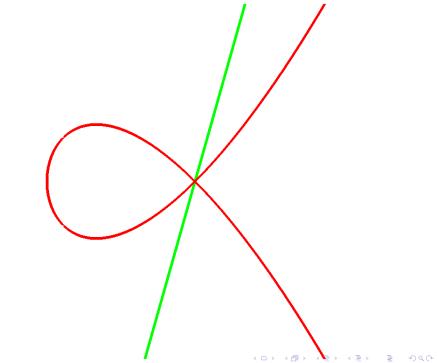


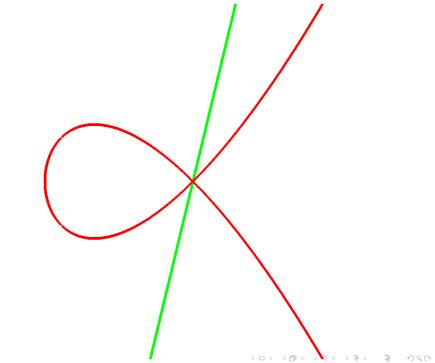


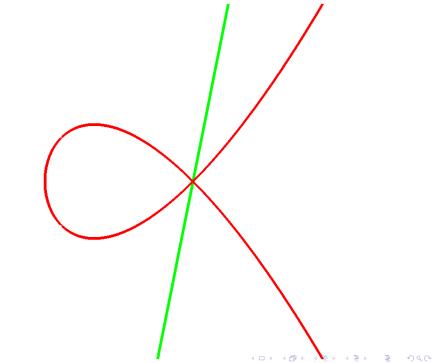


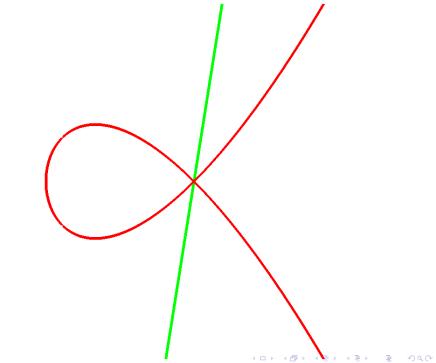


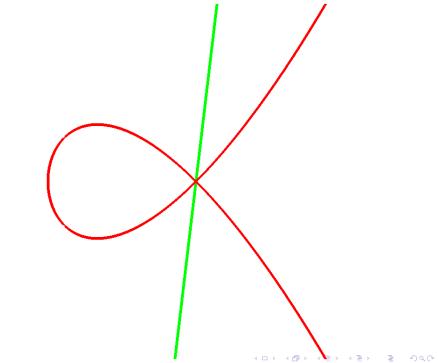


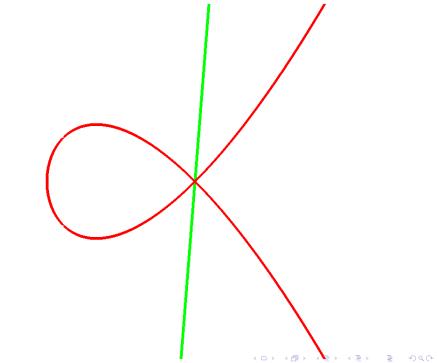


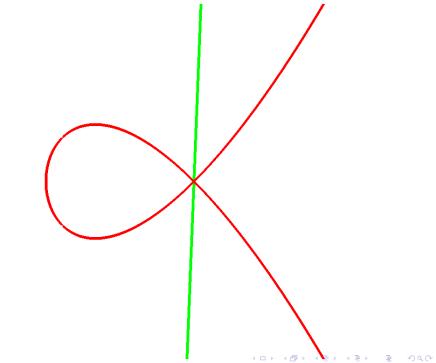


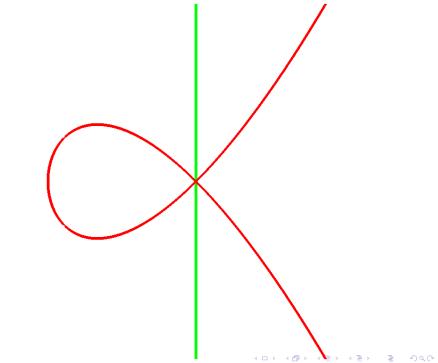












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$$C = V(I)$$
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$$A = K[x, y]/I \cong K[t^2 - 1, t^3 - t] \subset K[t] \cong \overline{A}$$

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Since  $K[t]$  is factorial (UFD) it is normal. As an A-module  $\overline{A} = \langle 1, \frac{\overline{y}}{\overline{y}} \rangle$ .

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Any factorial ring is normal.

Image: A matrix

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So if p is a prime divisor of s, then also of r, which implies that  $\frac{r}{s} \in A$ .

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$$\begin{array}{l} I: \langle g_1, g_2 \rangle = (I:g_1) \cap (I:g_2) \\ I \cap \langle g \rangle = \langle g \cdot f_1, ..., g \cdot f_s \rangle \Longrightarrow I: \langle g \rangle = \langle f_1, ..., f_s \rangle \end{array}$$

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$$\varphi \mapsto \frac{\varphi(g)}{g}$$

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## Proof.

Let  $J = \langle g_1, \dots, g_s \rangle$  and  $b \in (gJ:_A J)$ .

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$$\sum_{i=0}^{s} \frac{a_i}{g^i} \left(\frac{b}{g}\right)^{s-i} = 0 \quad \text{with} \quad \frac{a_i}{g^i} \in A.$$

For simplicity, assume V(I) is curve. Then the **non-normal locus** N(A) is equal to the **singular locus** Sing(A).

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For an ideal  $I = \langle f_1, ..., f_s \rangle \subset K[x_1, ..., x_n]$ , the **Jacobian ideal** Jac(I) is generated by the  $c \times c$  minors of the Jacobian matrix

$$\left(\begin{array}{cccc} \frac{\partial f_1}{\partial x_1} & \cdots & \frac{\partial f_1}{\partial x_n} \\ \vdots & & \vdots \\ \frac{\partial f_s}{\partial x_1} & \cdots & \frac{\partial f_s}{\partial x_n} \end{array}\right)$$

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$$Sing(A) = V(Jac(I) + I).$$

# Example For $I = \langle x^4 + x^5 - y^2 \rangle$ we have $Jac(I) + I = \langle x^3, y \rangle$ .

## Definition

The **radical** of an ideal  $I \subset A$  is

$$\sqrt{I} = \{f \in A \mid \exists a \in \mathbb{N} \text{ with } f^a \in I\}$$

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Let  $0 \neq J \subset A = K[x_1, ..., x_n]/I$  be an ideal with  $J = \sqrt{J}$  and  $N(A) \subset V(J)$ .

Then A is normal iff the inclusion

$$\begin{array}{rccc} A & \hookrightarrow & \operatorname{Hom}_A(J,J) \\ a & \mapsto & (b \mapsto ab) \end{array}$$

is an isomorphism.

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# Normalization Algorithm

If A is not normal, then for  $J = \sqrt{\operatorname{Jac}(I) + I}$  by Grauert-Remmert  $A \underset{\neq}{\subseteq} \operatorname{Hom}_{A}(J, J) \cong \frac{1}{g}(gJ :_{A} J) \subset \overline{A} \subset Q(A).$ 

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# Lemma $N(A_i) \subset V(J_i)$ Janko Boehm (TU-KL)Algorithms for Normalization14.10.201424 / 29

#### Example

For 
$$I = \langle x^4 + x^5 - y^2 \rangle$$

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the first step yields

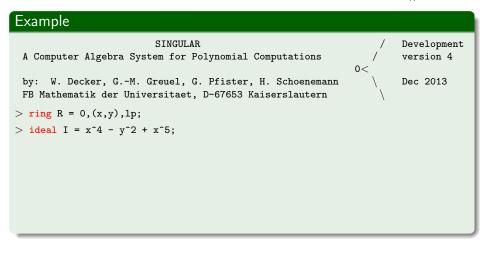
$$A_{1} = \frac{1}{x} (xJ:x) = \frac{1}{x} \langle x, y \rangle =_{A} \left\langle 1, \frac{y}{x} \right\rangle$$

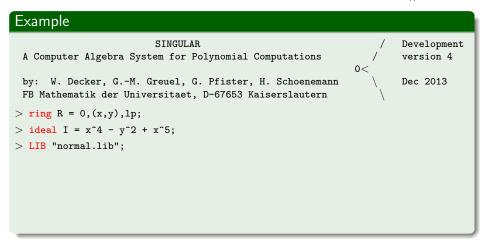
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SINGULAR	/	Development
A Computer Algebra System for Polynomial Computations	0<	version 4
by: W. Decker, GM. Greuel, G. Pfister, H. Schoenemann	١,	Dec 2013
FB Mathematik der Universitaet, D-67653 Kaiserslautern	/	

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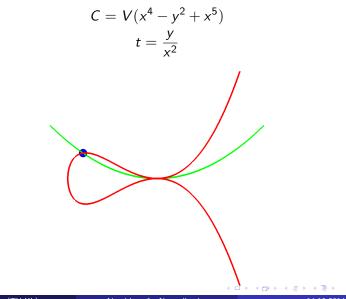
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> nor[2];		
[1]:		
_[1] = y		
_[2] = x2		

#### Desingularization of Curves by Normalization

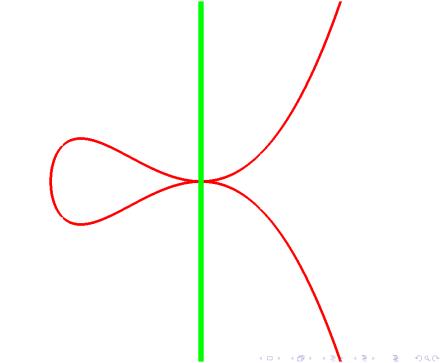
$$C = V(x^4 - y^2 + x^5)$$
$$t = \frac{y}{x^2}$$

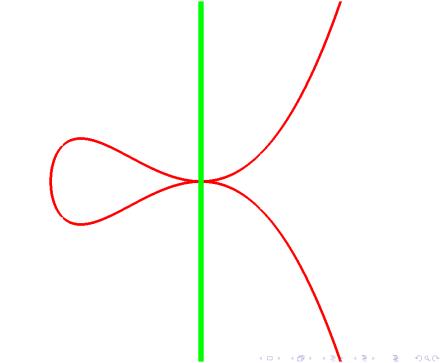
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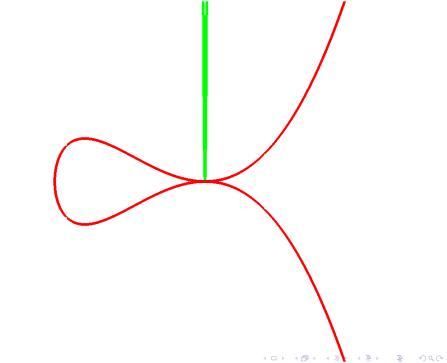
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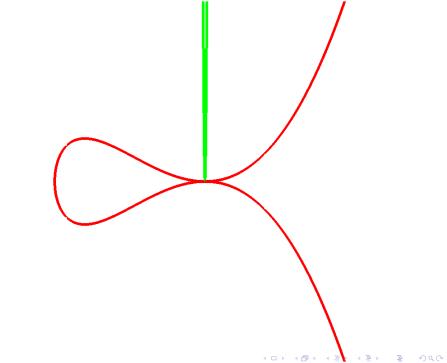


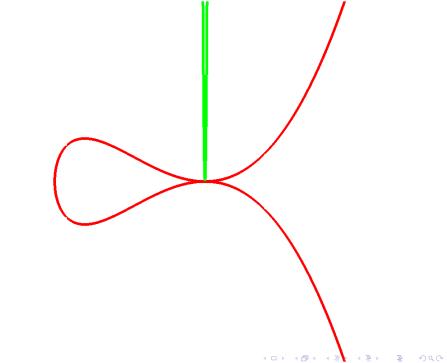
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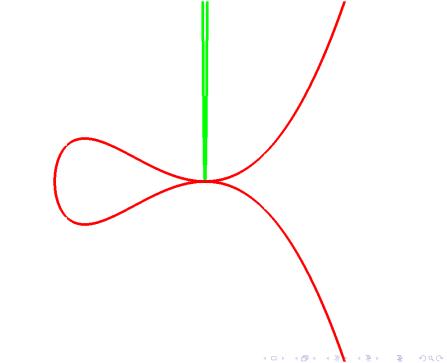


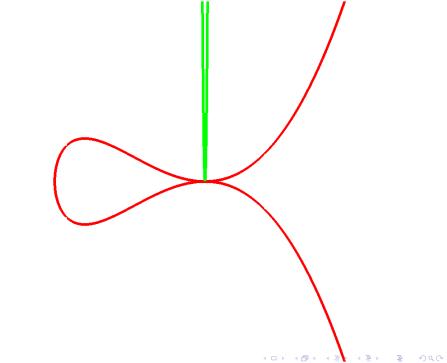


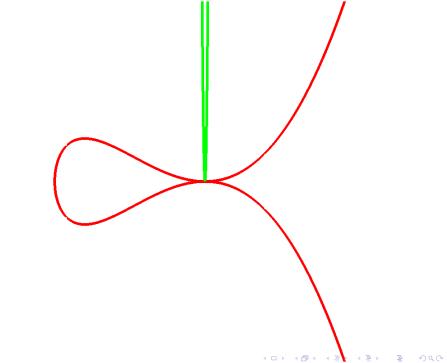


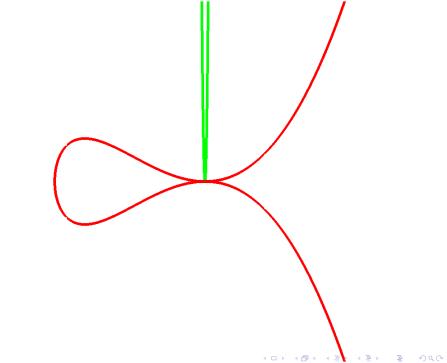


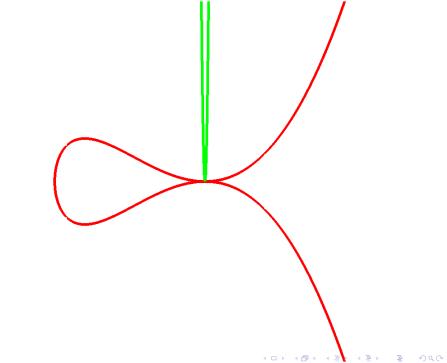


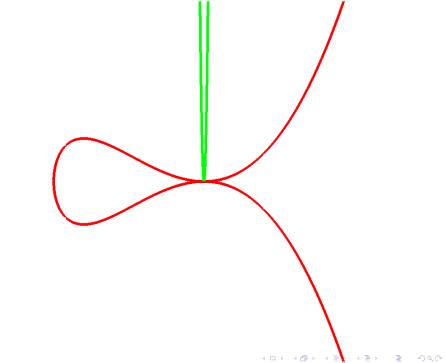


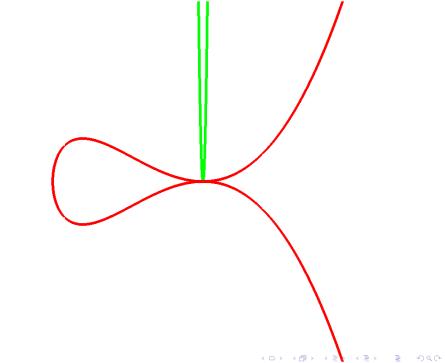


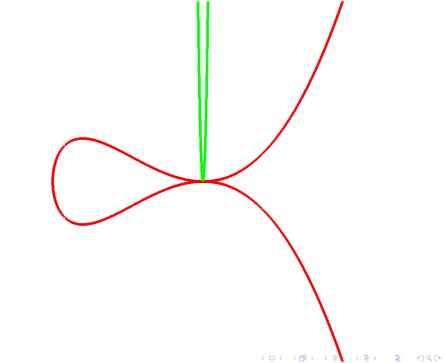


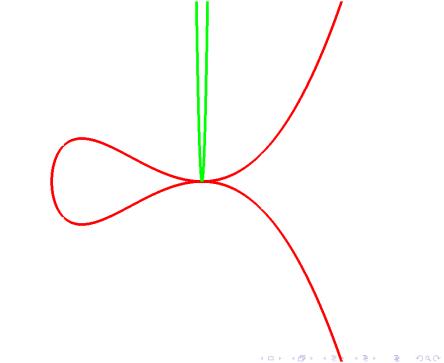


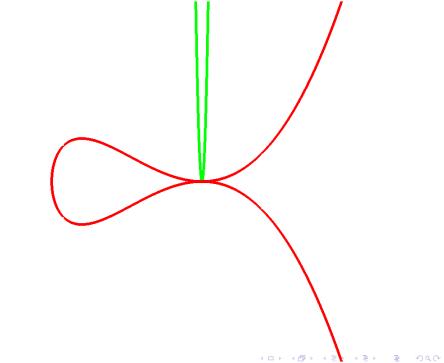


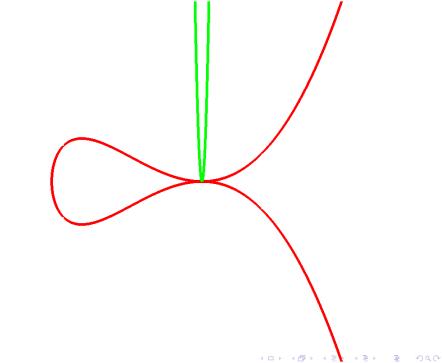


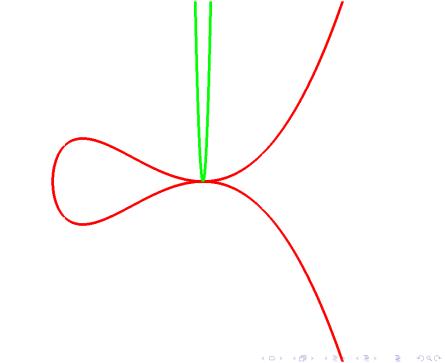


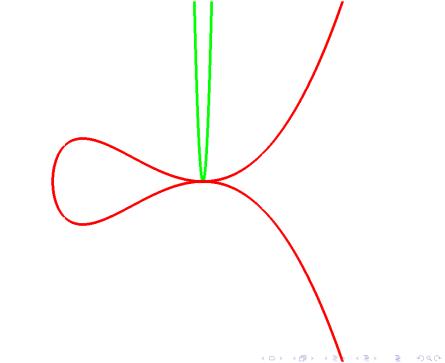


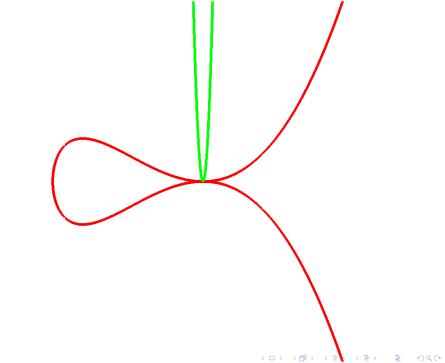


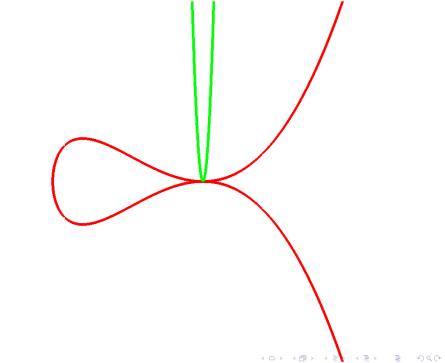


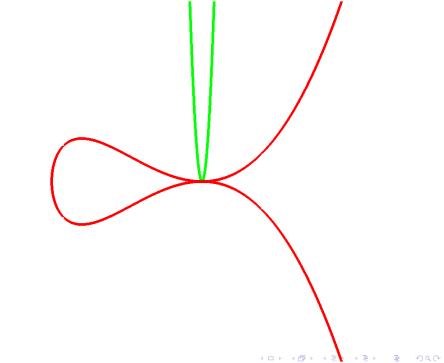


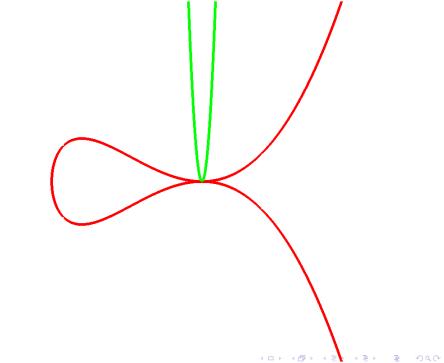


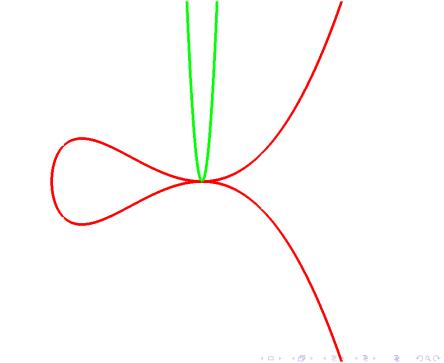


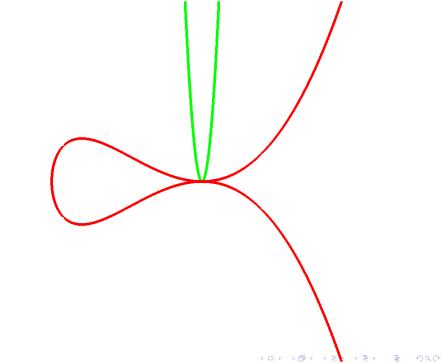


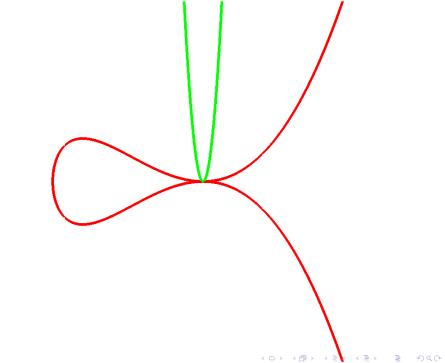


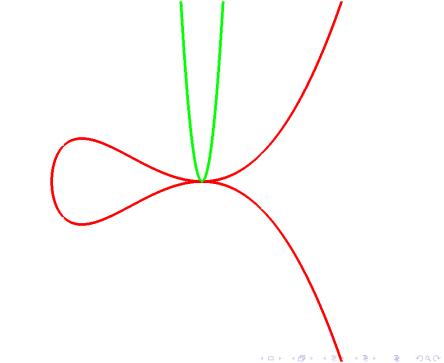


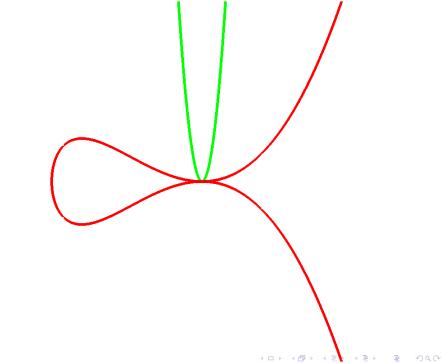


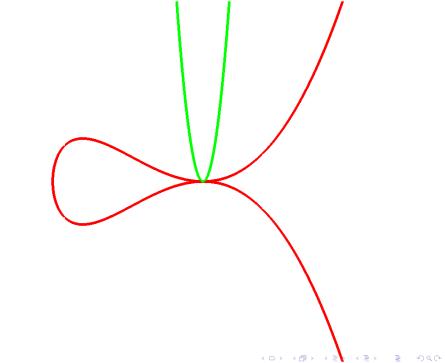


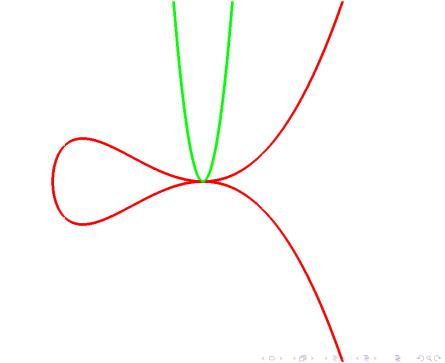


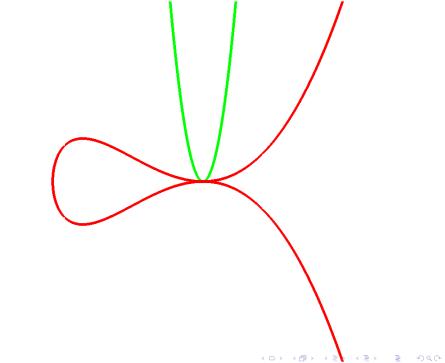


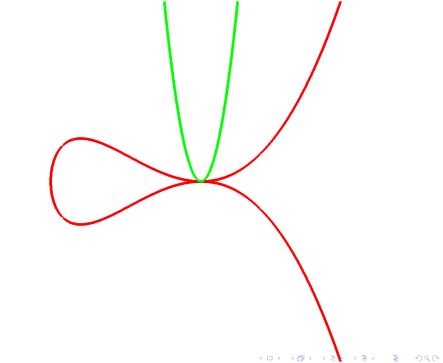


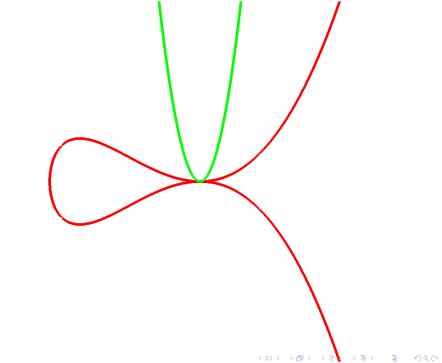


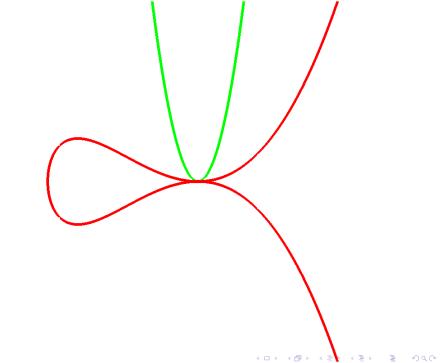


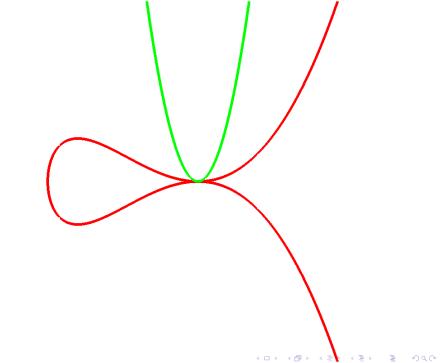


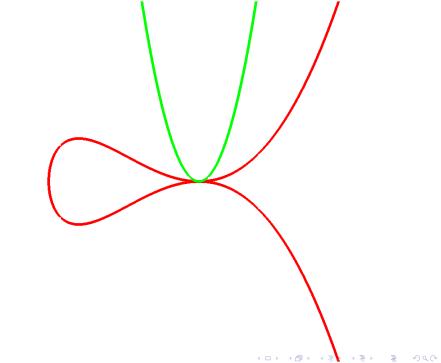


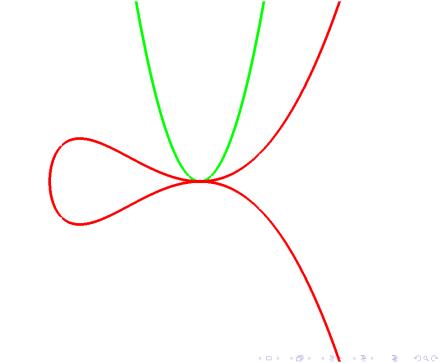


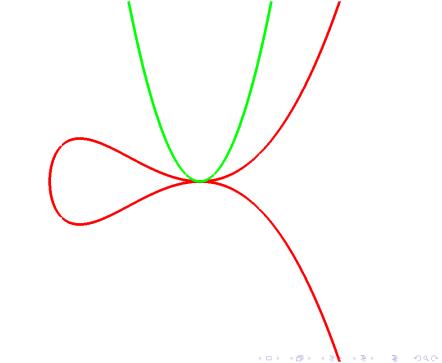


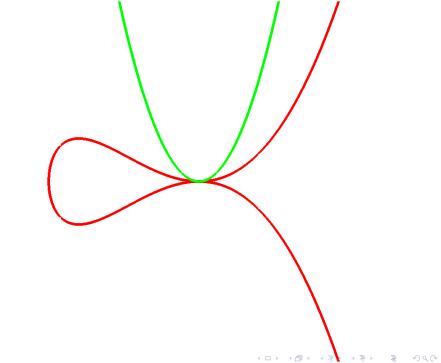


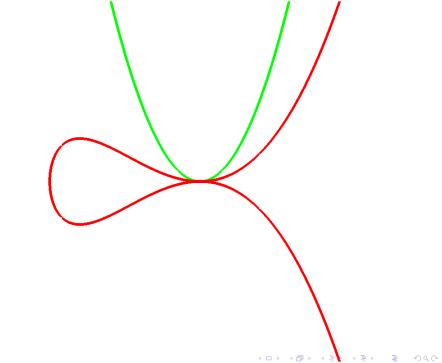


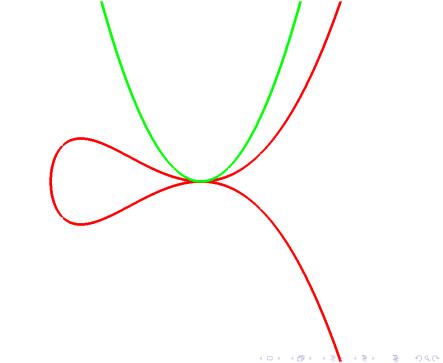


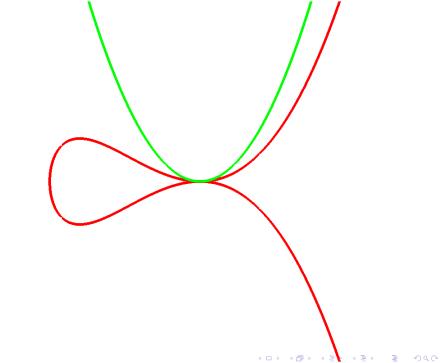


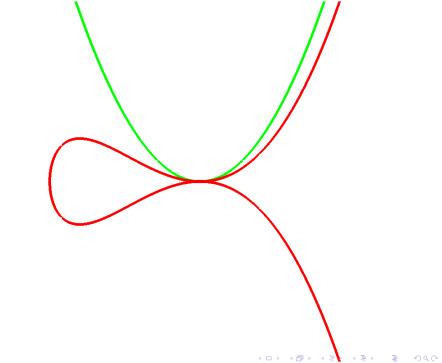


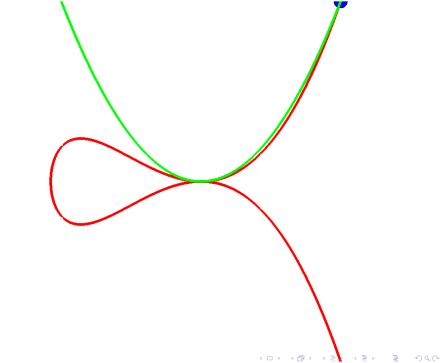


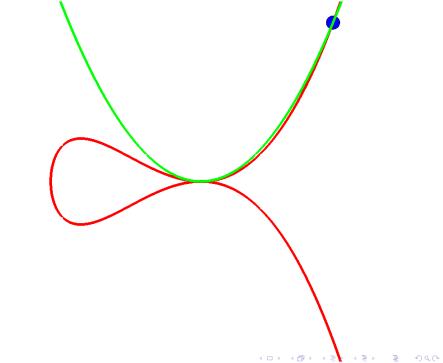


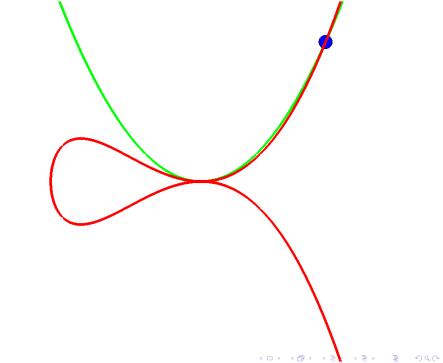


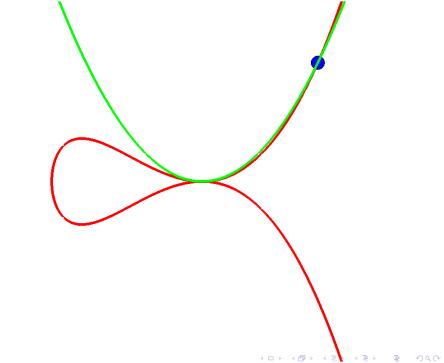


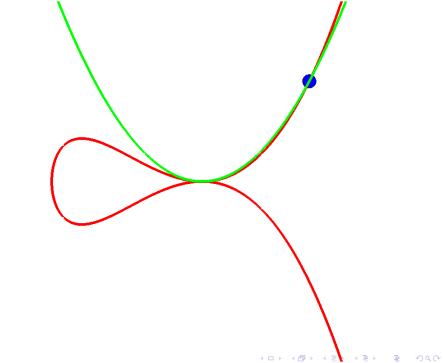


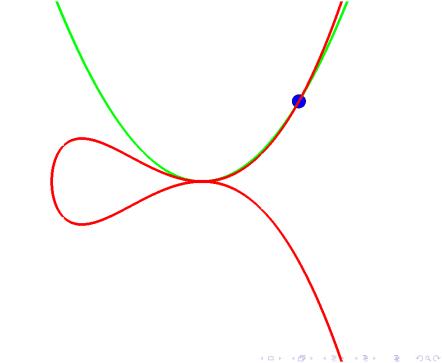


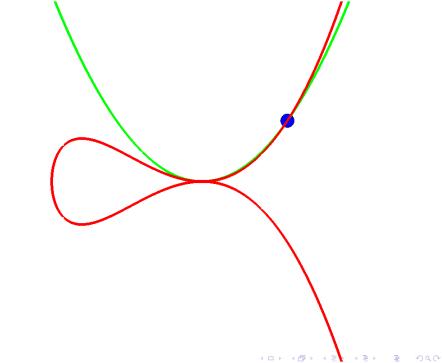


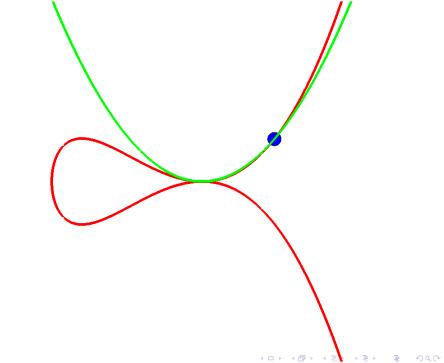


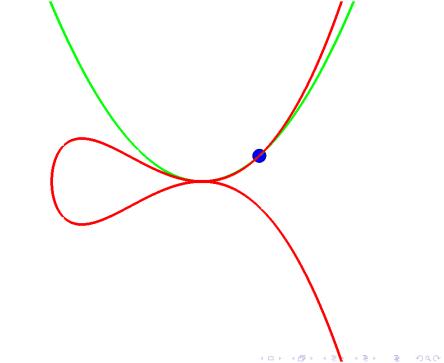


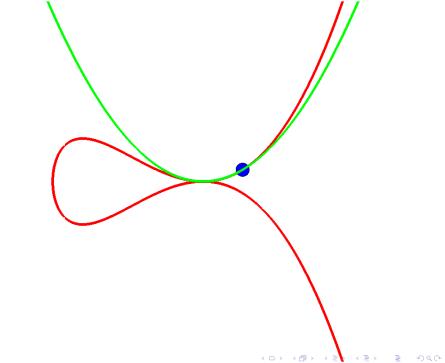


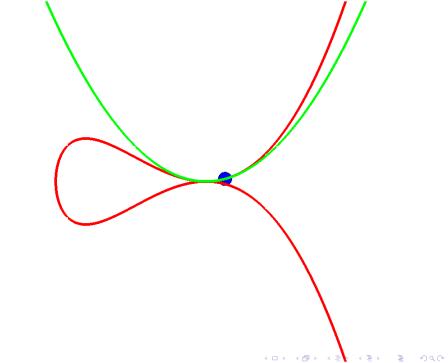


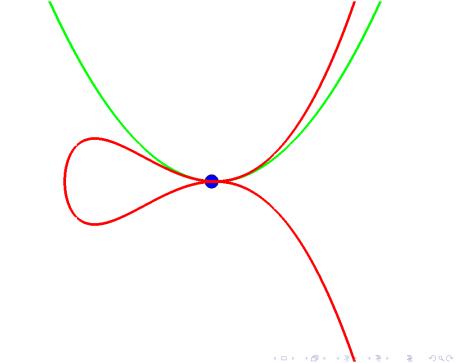


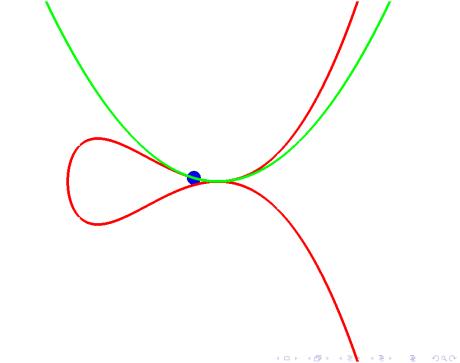


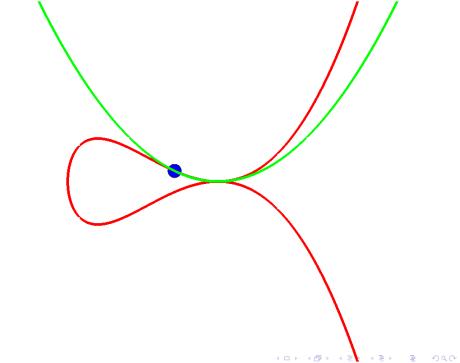


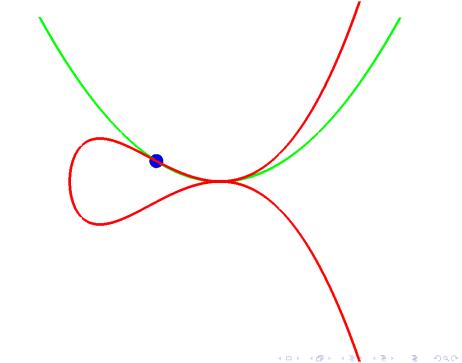


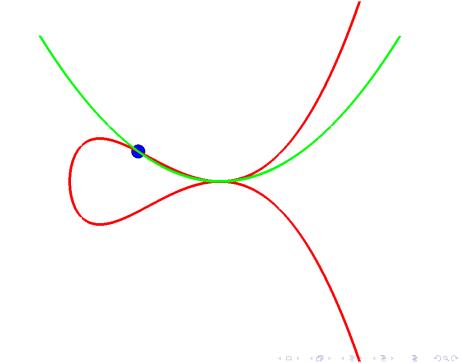


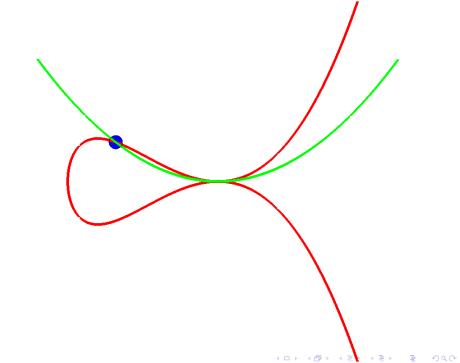


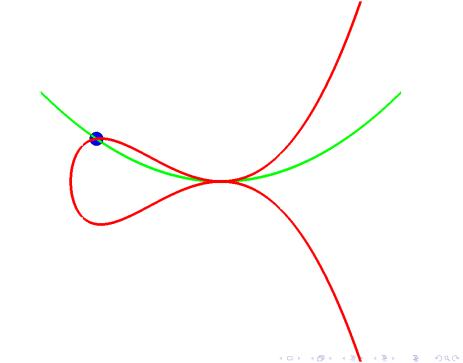


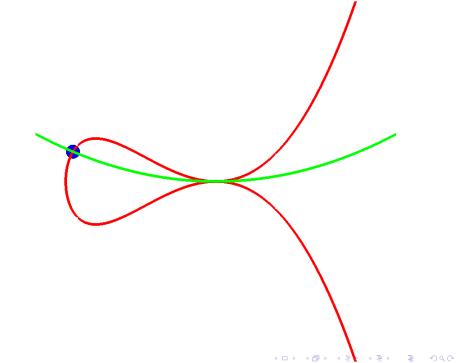


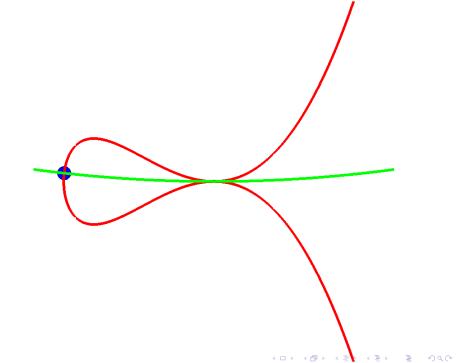


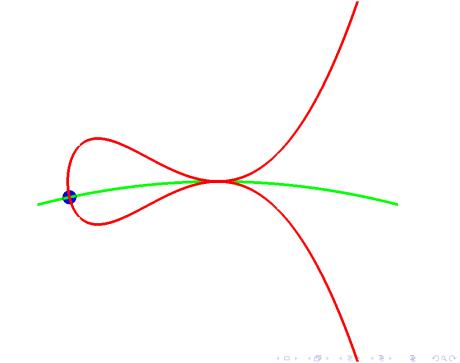


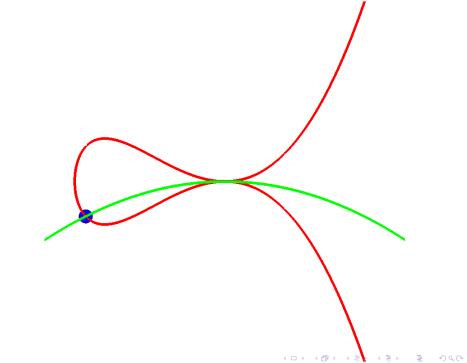


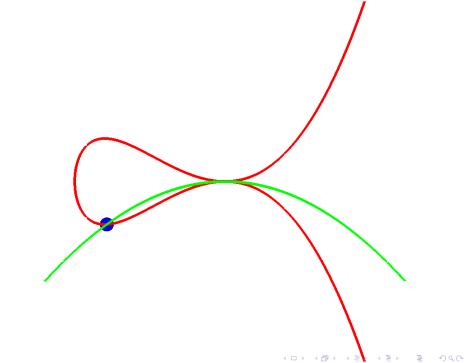


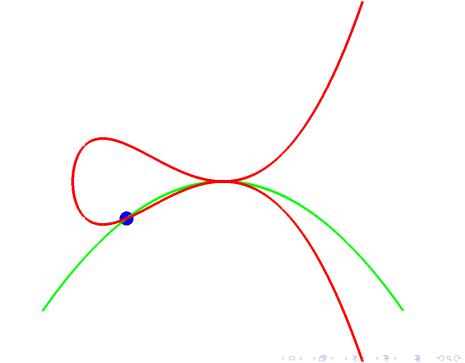


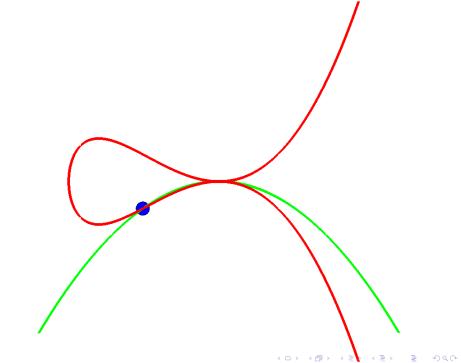


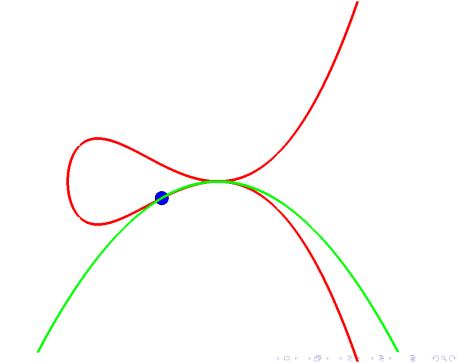


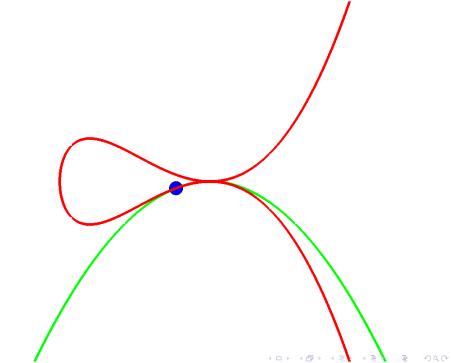


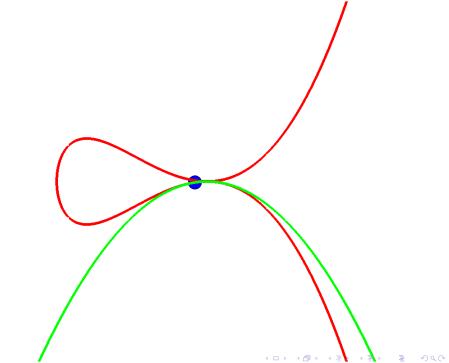


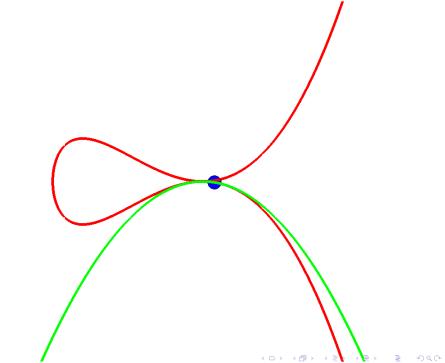


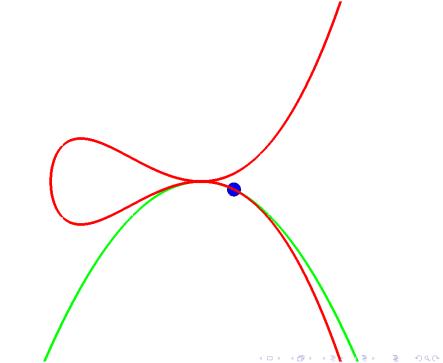


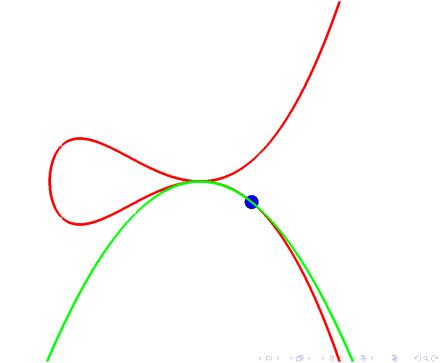


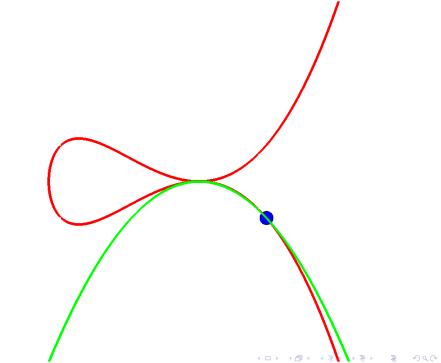


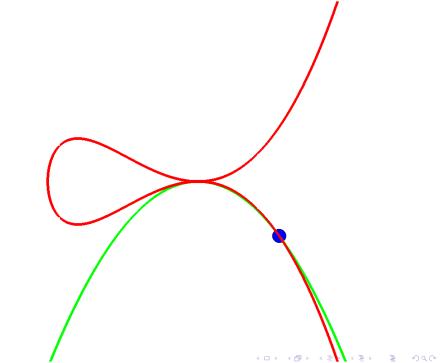


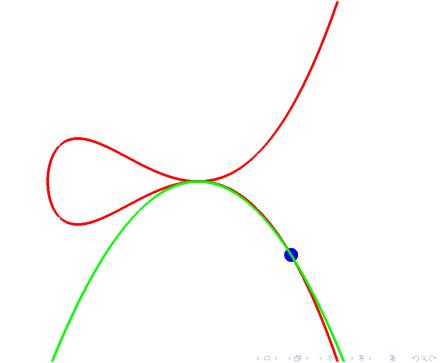


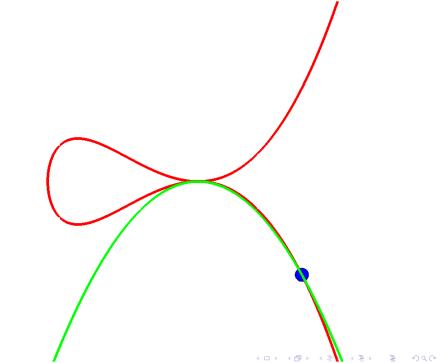


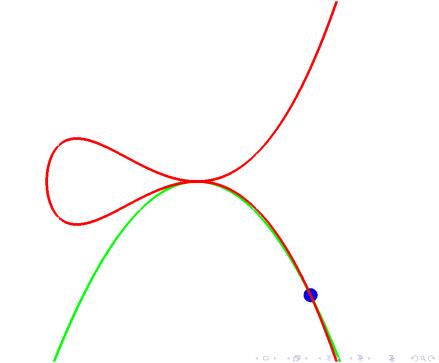


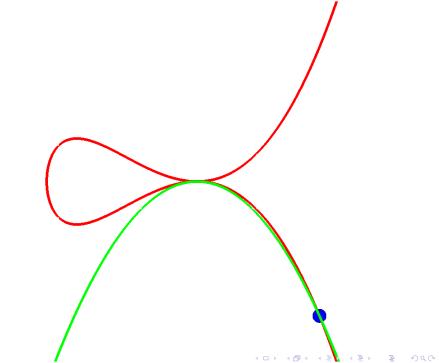


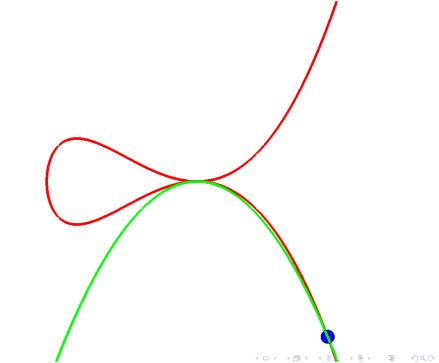


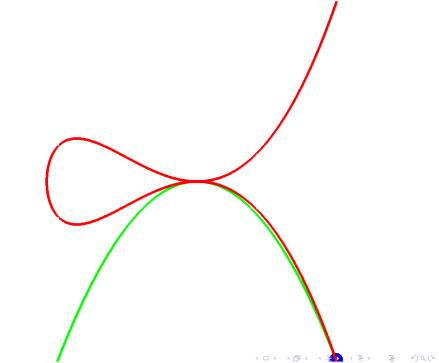


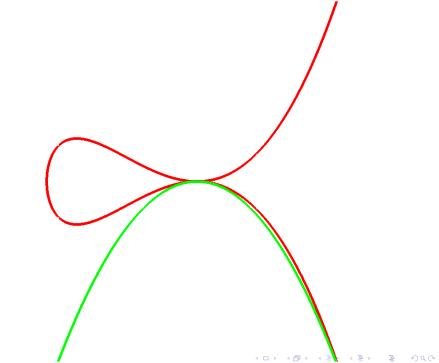


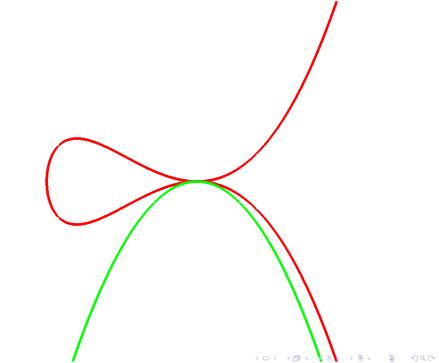


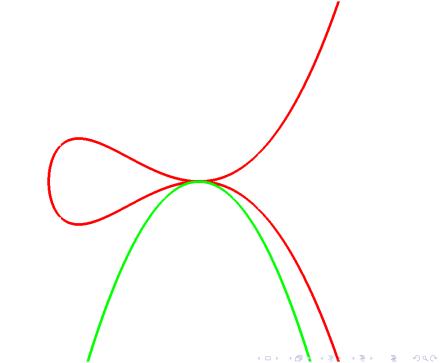


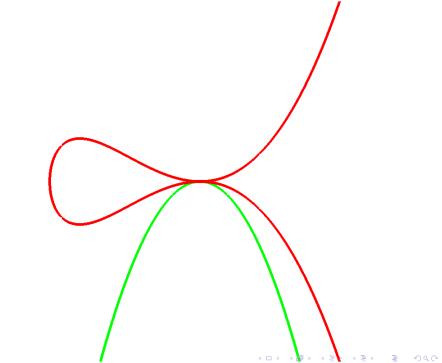


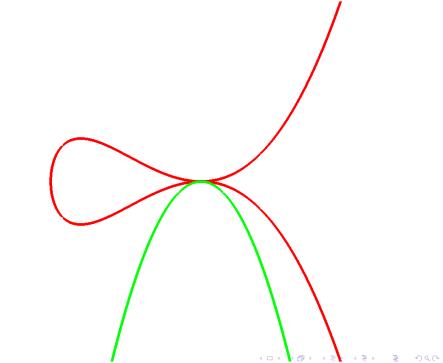


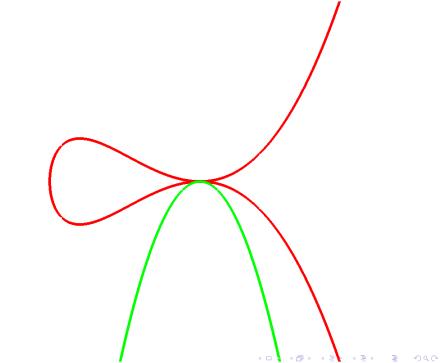


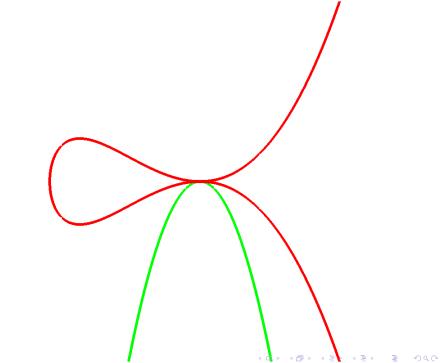


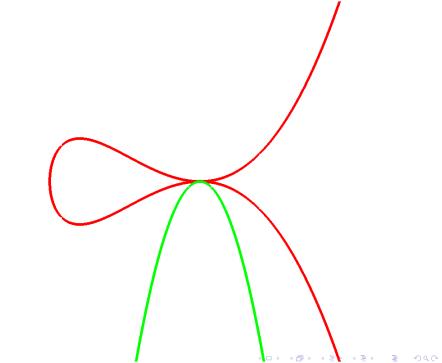


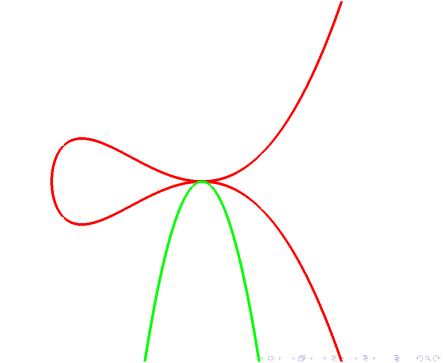


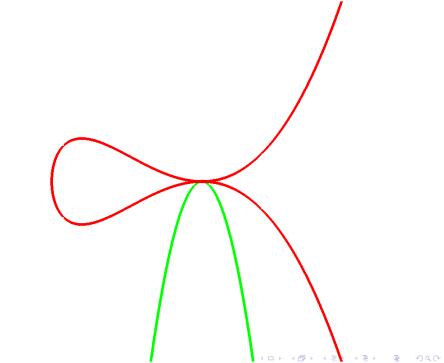


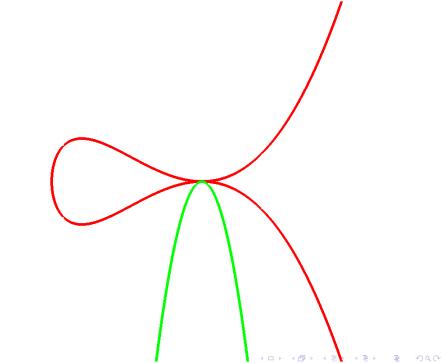


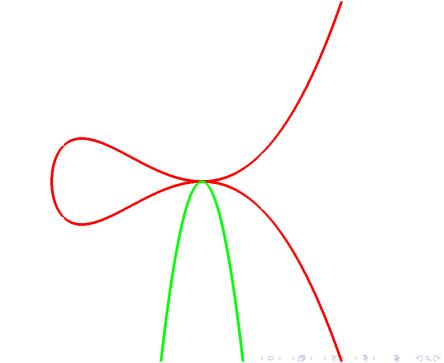


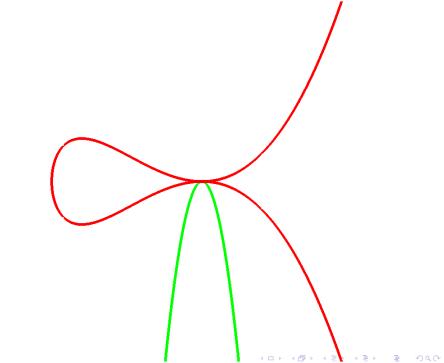


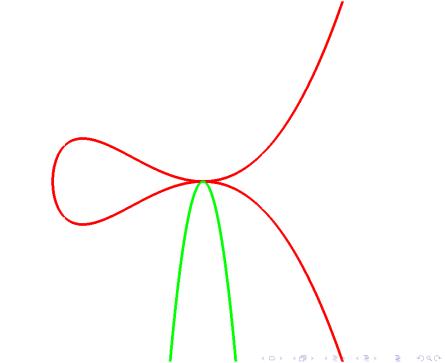


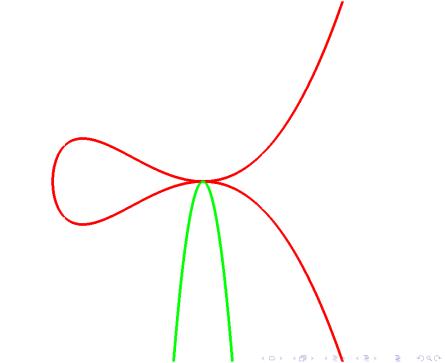


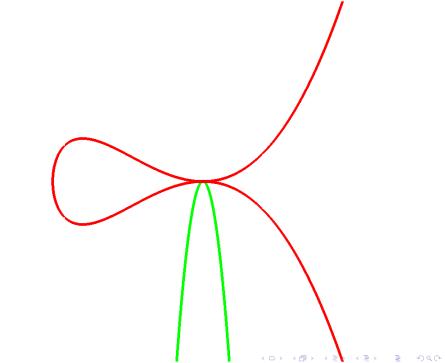


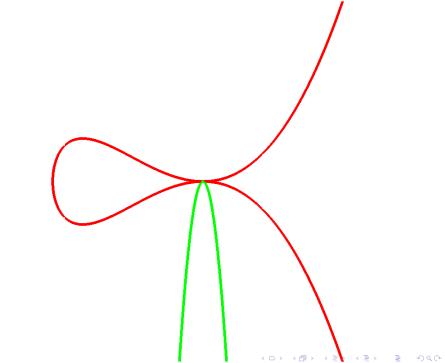


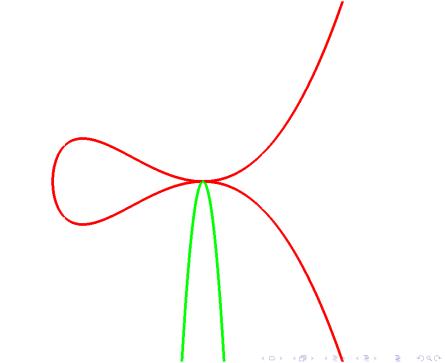


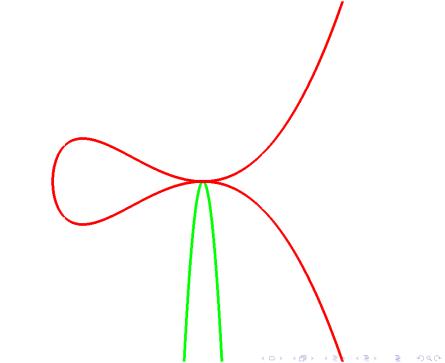


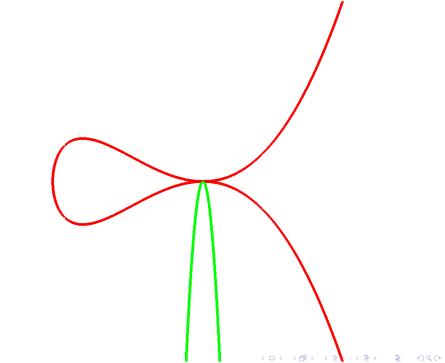


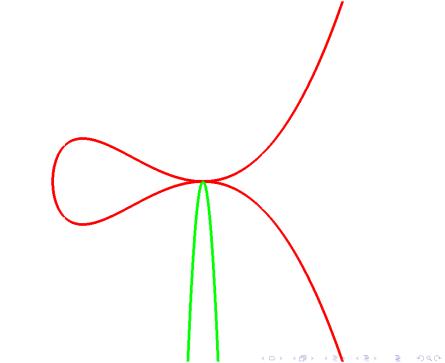


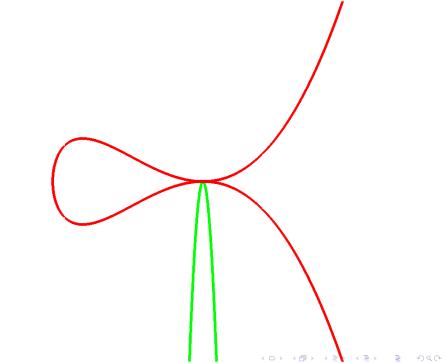


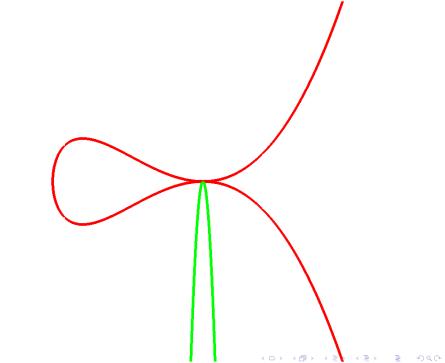


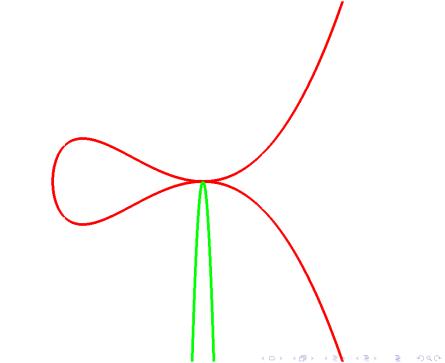


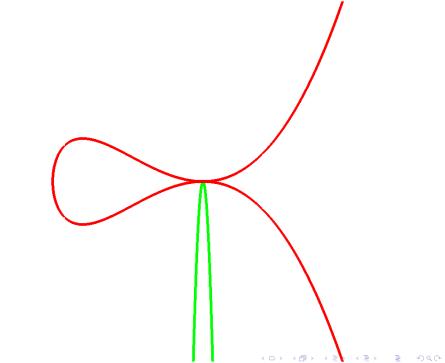


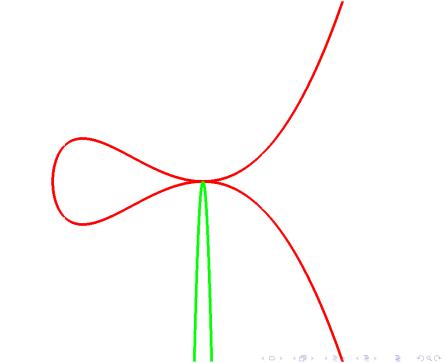


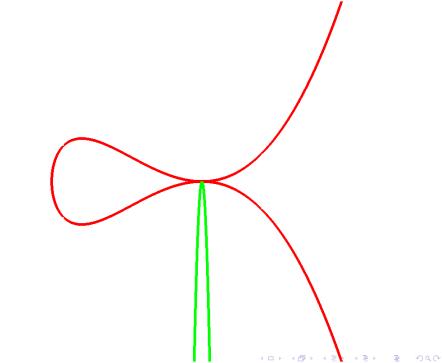


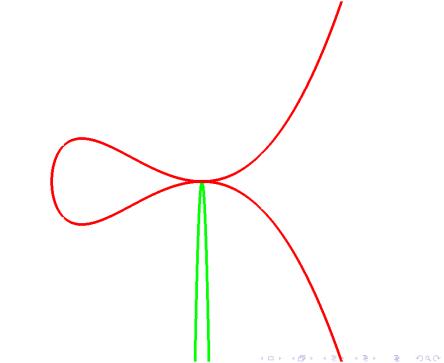


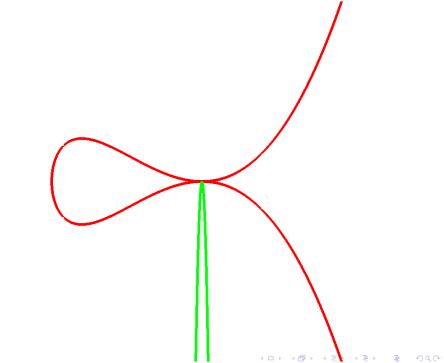


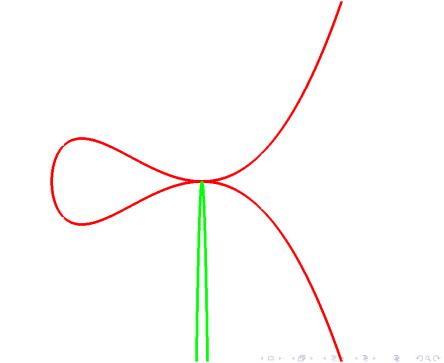


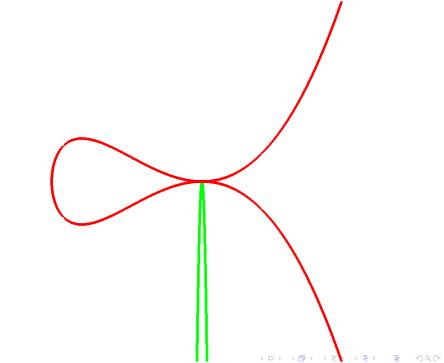


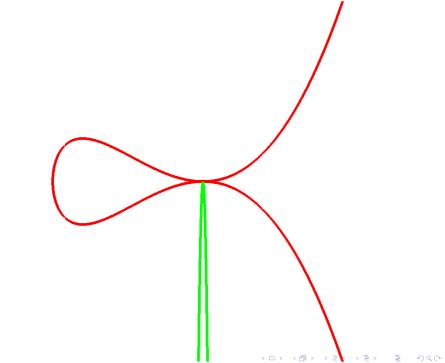


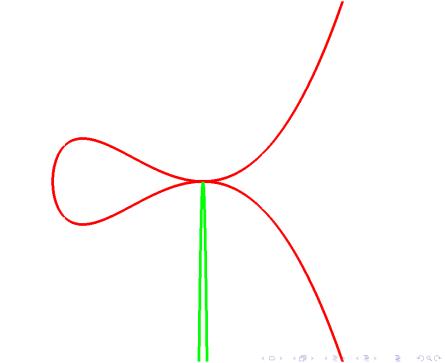


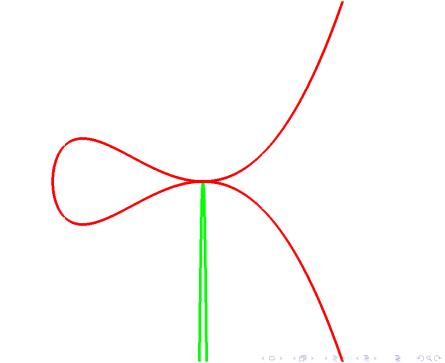


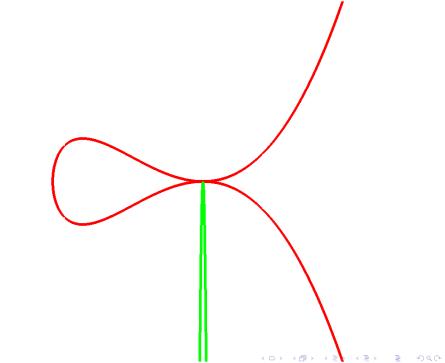


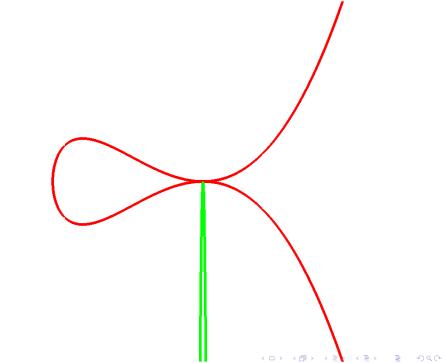


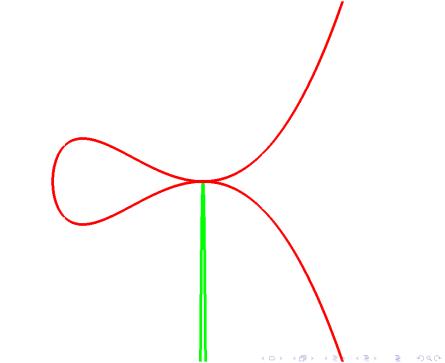


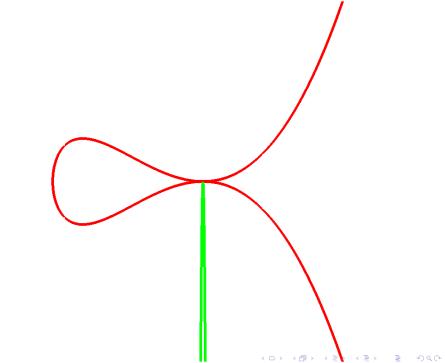


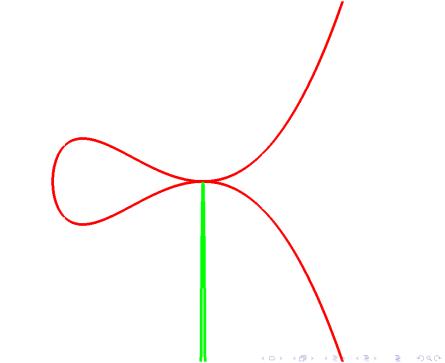


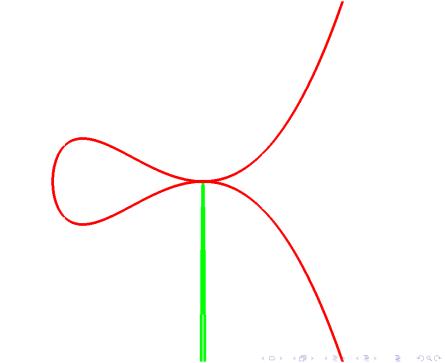


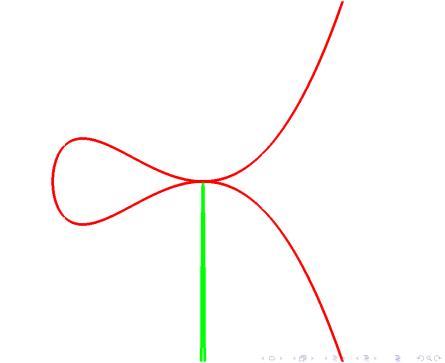


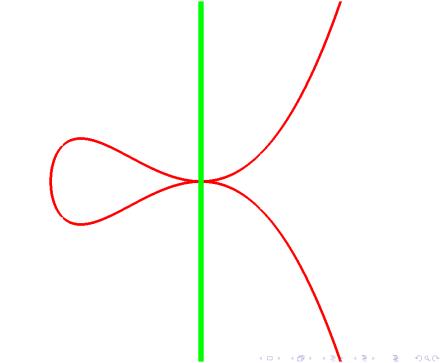


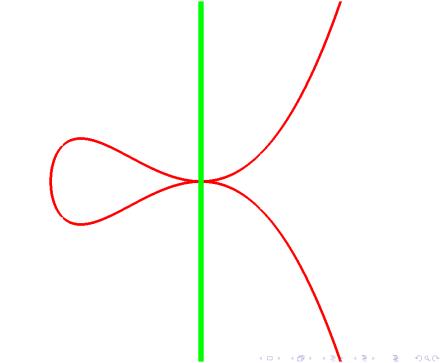












Similarly to the prime factorization of integers, any ideal  $J \subset K[x_1, \ldots, x_n]$  has a **primary decomposition** as an intersection

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Theorem (BDLSS, 2013)

Suppose

$$J = \sqrt{\operatorname{Jac}(I) + I} = P_1 \cap \ldots \cap P_r$$

with prime ideals P<sub>i</sub>,

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$$\overline{A} = B_1 + \ldots + B_r$$

#### Example

For 
$$I = \langle x^4 + y^2(y-1)^3 \rangle$$

Janko Boehm (TU-KL)

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#### Example

For  $I = \langle x^4 + y^2(y-1)^3 \rangle$ we have  $J = \langle x, y \rangle \cap \langle x, y - 1 \rangle$ 

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#### Example

For  $I = \langle x^4 + y^2(y-1)^3 \rangle$ we have

$$J = \langle x, y \rangle \cap \langle x, y - 1 \rangle$$

and  $\overline{A} = B_1 + B_2$  with

$$B_1 = \left< 1, \frac{x^2}{y}, \frac{x^4}{y^2} \right> \qquad B_2 = \left< 1, \frac{x^2}{y-1}, \frac{x^3}{(y-1)^2} \right>$$

Janko Boehm (TU-KL)

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